

Fairness vs. efficiency

Ioannis Caragiannis
University of Patras

Allocation problems

- Allocating
 - cakes, divisible/indivisible items (goods or chores)
- How?
 - The input is given to the algorithm
 - The algorithm makes queries
- Fairness notions
 - Proportionality, envy-freeness
- More allocation restrictions
 - E.g., for cakes: contiguous or non-contiguous

Allocation problem instances







- Indivisible items setting
 - a set M of **m items** to be allocated to
 - **n agents** from a set N
 - agent i has **utility** $V_i(j)$ for item j
 - **additive utilities**: when allocated a set of items S , agent i has utility $V_i(S)$ equal to the sum of her utility for the items in the set



$$V_i(S) = \sum_{j \in S} V_i(j)$$

- Notation:
 - **allocation $A = (A_1, A_2, \dots, A_n)$** : disjoint partition of items into n sets where A_i is the set of items agent i gets

An example







indivisible items (goods)

				
agents				
	3	0	5	12
	0	2	2	1

utility of agent  for item 

An example

indivisible items (goods)

				
	3	0	5	12
	0	2	2	1

utility of agent  for item 

allocation $A = (\{ \text{Marge Simpson} \text{ gets } \{ \text{banana}, \text{apple}, \text{strawberry} \}, \{ \text{Bart Simpson} \text{ gets } \{ \text{orange} \} \})$

Envy-freeness







- Definition: an allocation $A = (A_1, A_2, \dots, A_n)$ is called **envy-free** if for every pair of agents i, j , it holds $V_i(A_i) \geq V_i(A_j)$
- Informally: nobody envies the bundle of items allocated to another agent



Proportionality

- Definition: an allocation $A = (A_1, A_2, \dots, A_n)$ is called **proportional** if $V_i(A_i) \geq V_i(M)/n$ for every agent i
- Informally: every agent believes she gets a fair share
- For 2 agents: proportionality = envy-freeness







Envy-free allocations: examples

items

				
agents	 3	0	5	12
	0	2	2	1

 
allocation $(\{\text{orange}\}, \{\text{banana, apple, strawberry}\})$ is EF

Envy-free allocations: examples

		items			
					
agents		3	0	5	12
		0	2	2	1



allocation $(\{\text{orange}\}, \{\text{banana, apple, strawberry}\})$ is EF

allocation $(\{\text{banana, orange}\}, \{\text{apple, strawberry}\})$ is EF

Efficiency

- Economic efficiency
 - Pareto-optimality
 - Social welfare maximization
- Computational efficiency
 - Polynomial-time computation
 - Low query complexity

Efficiency

a property of allocations







- Economic efficiency
 - Pareto-optimality
 - Social welfare maximization
- Computational efficiency
 - Polynomial-time computation
 - Low query complexity

a property of allocation algorithms

Warming up: Pareto-optimality vs fairness






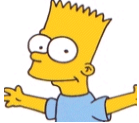
- Definition: an allocation $A = (A_1, A_2, \dots, A_n)$ is called **Pareto-optimal** if there is no allocation $B = (B_1, B_2, \dots, B_n)$ such that $V_i(B_i) \geq V_i(A_i)$ for every agent i and $V_{i'}(B_{i'}) > V_{i'}(A_{i'})$ for some agent i'
- Informally: there is no allocation in which all agents are at least as happy and some agent is strictly happier

Envy-freeness vs. Pareto-optimality

		items			
					
agents		3	0	5	12
		0	2	2	1

- Observation: In a Pareto-optimal allocation, agent  does not get  and agent  does not get 







Envy-freeness vs. Pareto-optimality

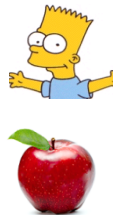
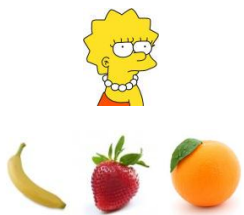
		items			
					
agents		3	0	5	12
		0	2	2	1

- Observation: In a Pareto-optimal allocation, agent  does not get  and agent  does not get 

An envy-free allocation that is not Pareto-optimal

Envy-freeness vs. Pareto-optimality

		items			
					
agents		3	0	5	12
		0	2	2	1








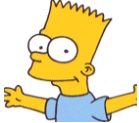
PO

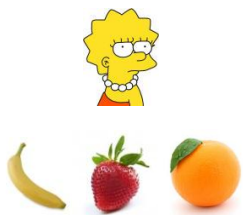
EF

?

?

Envy-freeness vs. Pareto-optimality







		items			
					
agents		3	0	5	12
		0	2	2	1

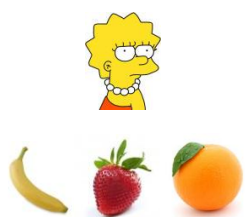


PO
YES

EF
NO

Envy-freeness vs. Pareto-optimality

		items			
					
agents		3	0	5	12
		0	2	2	1



PO

EF

YES






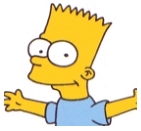
NO

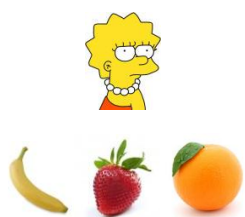


?

?

Envy-freeness vs. Pareto-optimality

		items			
					
agents		3	0	5	12
		0	2	2	1



PO

EF

YES







NO











NO







NO









Envy-freeness vs. Pareto-optimality

		items			
					
agents		3	0	5	12
		0	2	2	1







		PO	EF
		YES	NO
		NO	NO
		?	?











Envy-freeness vs. Pareto-optimality

		items			
					
agents		3	0	5	12
		0	2	2	1







		PO	EF
		YES	NO
		NO	NO
		YES	YES











Envy-freeness vs. Pareto-optimality

		items			
					
agents		3	0	5	12
		0	2	2	1

		PO	EF
		YES	NO
		NO	NO
		YES	YES
		?	?

Envy-freeness vs. Pareto-optimality

		items			
					
agents		3	0	5	12
		0	2	2	1

		PO	EF
		YES	NO
		NO	NO
		YES	YES
		YES	NO

Envy-freeness vs. Pareto-optimality

- Theorem: Consider an allocation instance with 2 agents that has at least one EF allocation. Then, **there is an EF allocation that is simultaneously PO.**

Envy-freeness vs. Pareto-optimality

- Theorem: Consider an allocation instance with 2 agents that has at least one EF allocation. Then, **there is an EF allocation that is simultaneously PO.**
- Proof. Sort the EF allocations in lexicographic order of agents' utilities. The first allocation in this order is clearly PO.

Envy-freeness vs. Pareto-optimality

- Theorem: Consider an allocation instance with 2 agents that has at least one EF allocation. Then, **there is an EF allocation that is simultaneously PO.**
- Proof. Sort the EF allocations in lexicographic order of agents' utilities. The first allocation in this order is clearly PO.
- **Question:** What about 3-agent instances?
- **Question:** What about Proportionality vs PO?

Social welfare







- **Social welfare** is a measure of global value of an allocation
- **Utilitarian social welfare** of an allocation A :
 - the total utility of the agents for the items allocated to them in A

$$uSW(A) = \sum_{i \in N} V_i(A_i)$$

- **Egalitarian social welfare**: $eSW(A) = \min_{i \in N} V_i(A_i)$
- **Nash social welfare**: $nSW(A) = \prod_{i \in N} V_i(A_i)$







An example

- SW-maximizing allocations? **items**

					
agents		15	0	40	45
		0	30	30	40

An example

- SW-maximizing allocations? **items**

				
 agents	15	0	40	45
	0	30	30	40



uSW

?

?

eSW

?

?







nSW

?







?

An example

- SW-maximizing allocations? items







					
agents		15	0	40	45
		0	30	30	40








Give each item to the agent who values it the most
 $uSW=130$

		
uSW	  	
eSW	?	?
nSW	?	?

An example







- SW-maximizing allocations? items









					
agents		15	0	40	45
		0	30	30	40

		eSW=60
uSW	  	
eSW	 	
nSW	?	?

An example

- SW-maximizing allocations? items







					
agents		15	0	40	45
		0	30	30	40









		
uSW		
eSW		
nSW		

nSW=3850

An example







- SW-maximizing allocations? **items**









					
agents		15	0	40	45
		0	30	30	40

			EF
uSW			?
eSW			?
nSW			?

An example

- SW-maximizing allocations? items

					
agents		15	0	40	45
		0	30	30	40

			EF
uSW			NO
eSW			YES
nSW			YES

Price of fairness

- **Price of fairness** (in general)
 - how far from its maximum value can the social welfare of the best fair allocation be?
- More specifically:
 - Which definition of social welfare to use?
 - Which fairness notion to use?
- Answer:
 - **Any combination of them**







PoP & uSW for 2 agents

- The price of proportionality with respect to the utilitarian social welfare for 2-agent instances is $3/2$.

PoP & uSW for 2 agents

- The price of proportionality with respect to the utilitarian social welfare for 2-agent instances is at least $3/2$.







items

				
agents				
				
				

PoP & uSW for 2 agents

- The price of proportionality with respect to the utilitarian social welfare for 2-agent instances is at least $3/2$.







items

				
agents 	$0.5 - \epsilon$	$0.5 - \epsilon$	ϵ	ϵ
	$0.25 + \epsilon$	$0.25 + \epsilon$	$0.25 - \epsilon$	$0.25 - \epsilon$

PoP & uSW for 2 agents

- The price of proportionality with respect to the utilitarian social welfare for 2-agent instances is at least $3/2$.

items







				
agents 	$0.5 - \epsilon$	$0.5 - \epsilon$	ϵ	ϵ
	$0.25 + \epsilon$	$0.25 + \epsilon$	$0.25 - \epsilon$	$0.25 - \epsilon$

- Optimal allocation ($uSW \approx 1.5$)

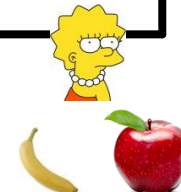


PoP & uSW for 2 agents

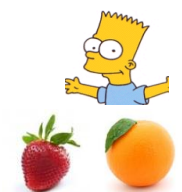
- The price of proportionality with respect to the utilitarian social welfare for 2-agent instances is at least $3/2$.

		items			
					
agents		$0.5 - \epsilon$	$0.5 - \epsilon$	ϵ	ϵ
		$0.25 + \epsilon$	$0.25 + \epsilon$	$0.25 - \epsilon$	$0.25 - \epsilon$

- Optimal allocation (uSW ≈ 1.5)
- Best proportional allocation









?



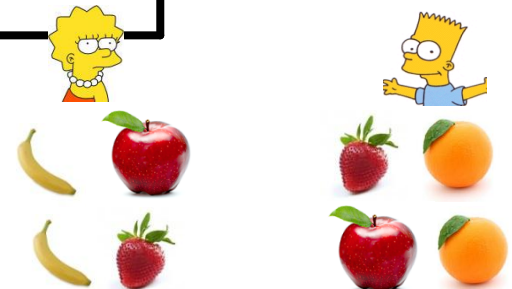
?

PoP & uSW for 2 agents

- The price of proportionality with respect to the utilitarian social welfare for 2-agent instances is at least $3/2$.

		items			
					
agents		$0.5 - \epsilon$	$0.5 - \epsilon$	ϵ	ϵ
		$0.25 + \epsilon$	$0.25 + \epsilon$	$0.25 - \epsilon$	$0.25 - \epsilon$

- Optimal allocation ($uSW \approx 1.5$)
- Any prop. allocation has $uSW \approx 1$



PoP & uSW for 2 agents

- The price of proportionality with respect to the utilitarian social welfare for 2-agent instances is at most $3/2$.

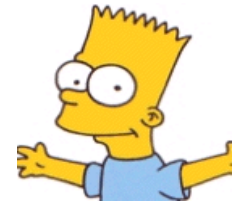
PoP & uSW for 2 agents

- The price of proportionality with respect to the utilitarian social welfare for 2-agent instances is at most $3/2$.
- Proof: If the uSW-maximizing allocation is proportional, then $\text{PoP}=1$. So, assume otherwise. Then, some agent has utility less than $1/2$ for a total of at most $3/2$. In any proportional allocation, $\text{uSW}=1$.

PoP & uSW for 2 agents

- The price of proportionality with respect to the utilitarian social welfare for 2-agent instances is at most $3/2$.
- Proof: If the uSW-maximizing allocation is proportional, then $\text{PoP}=1$. So, assume otherwise. Then, some agent has utility less than $1/2$ for a total of at most $3/2$. In any proportional allocation, $\text{uSW}=1$.
- **Question:** PoP/PoEF wrt uSW for many agents?

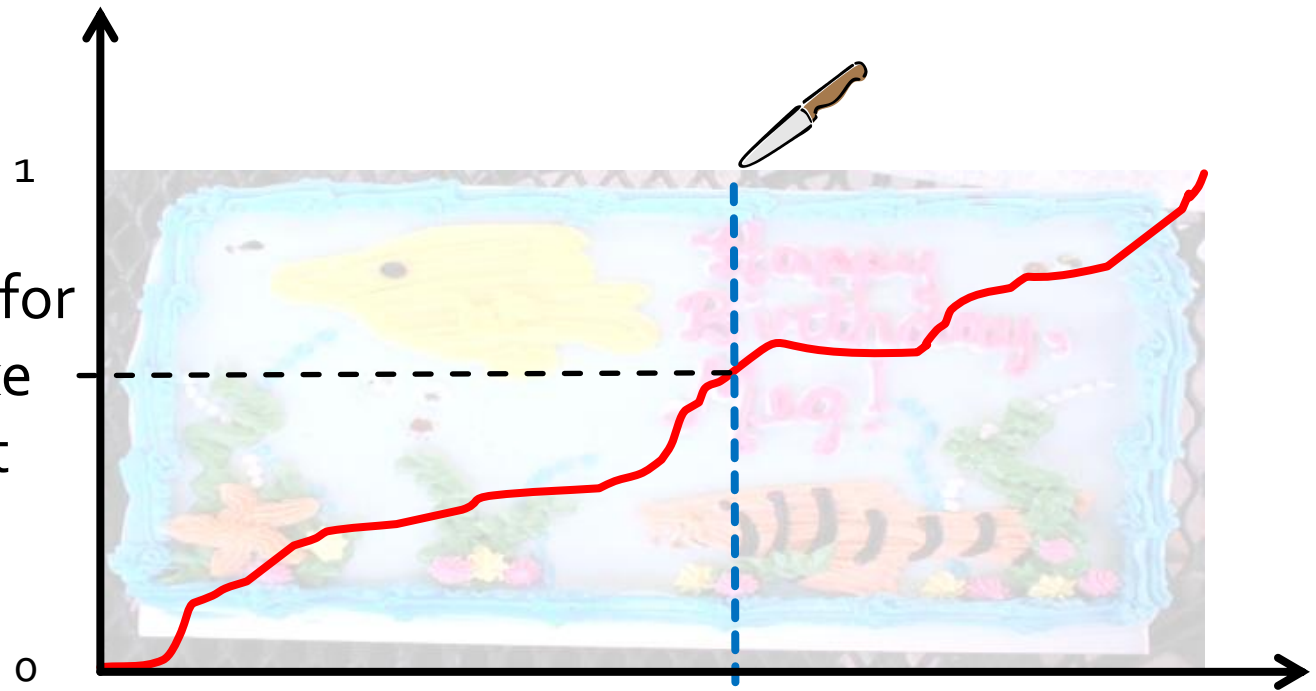
Fairness vs efficiency in cake-cutting



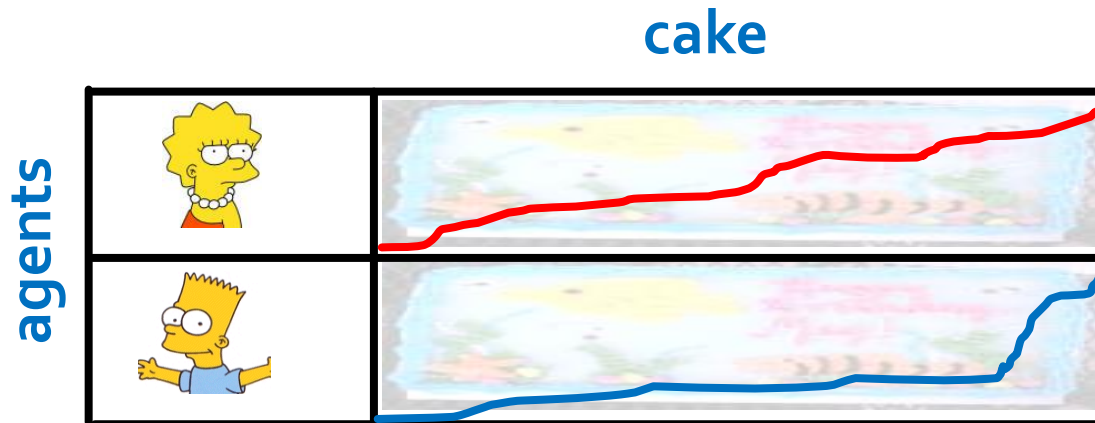
Fairness vs efficiency in cake-cutting



Utility of the agent for
the piece of the cake
at the left of the cut

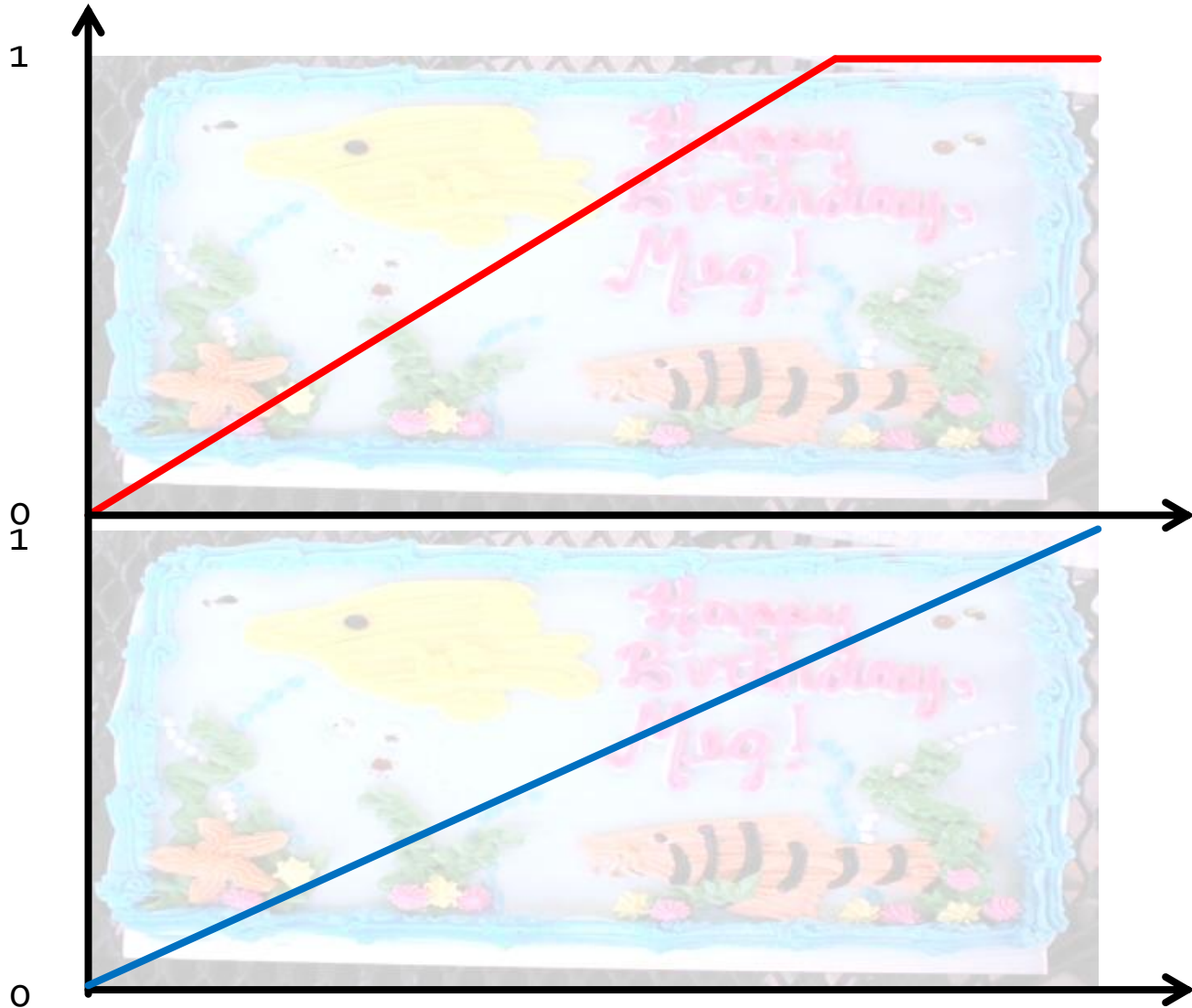


The cake-cutting setting

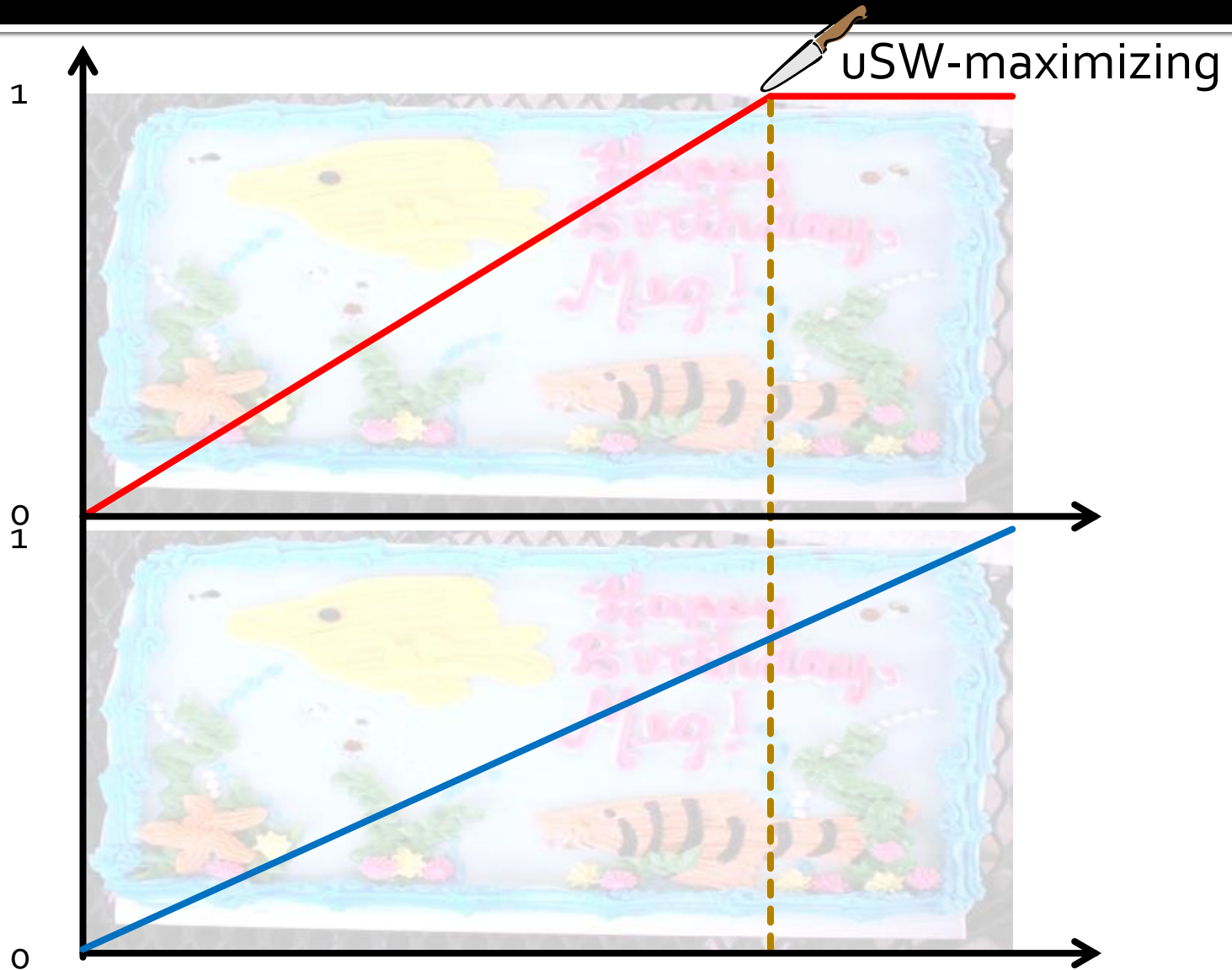
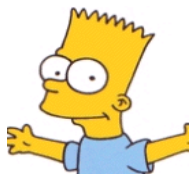


- What does an EF/uSW-maximizing allocation look like?
 - EF: Lisa cuts, Bart chooses
 - uSW-maximizing: give each trimming to the agent with the highest utility slop

PoP/EF: what can go wrong?



PoP/EF: what can go wrong?



PoP/EF: what can go wrong?

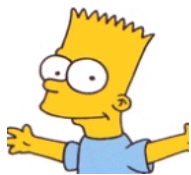
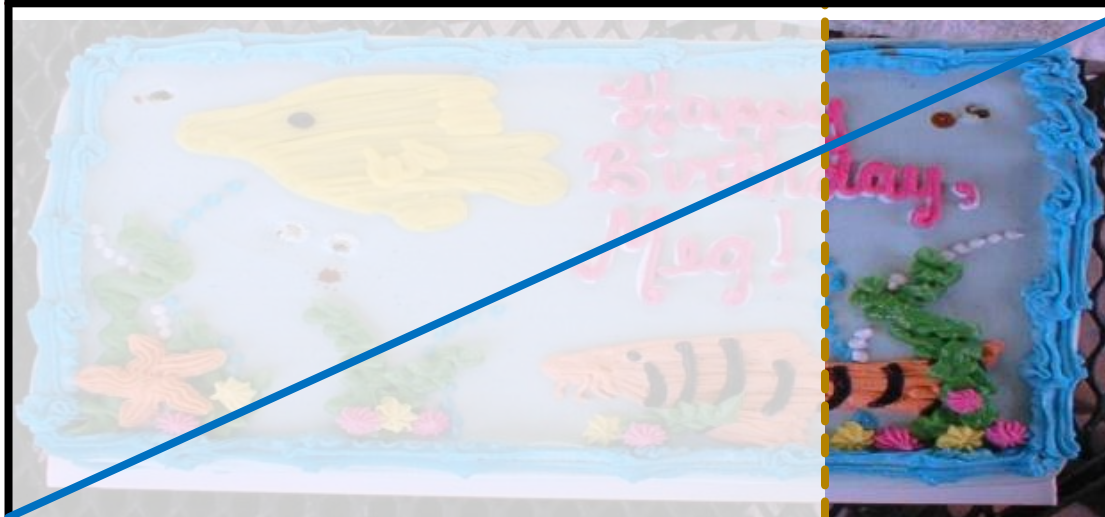


1



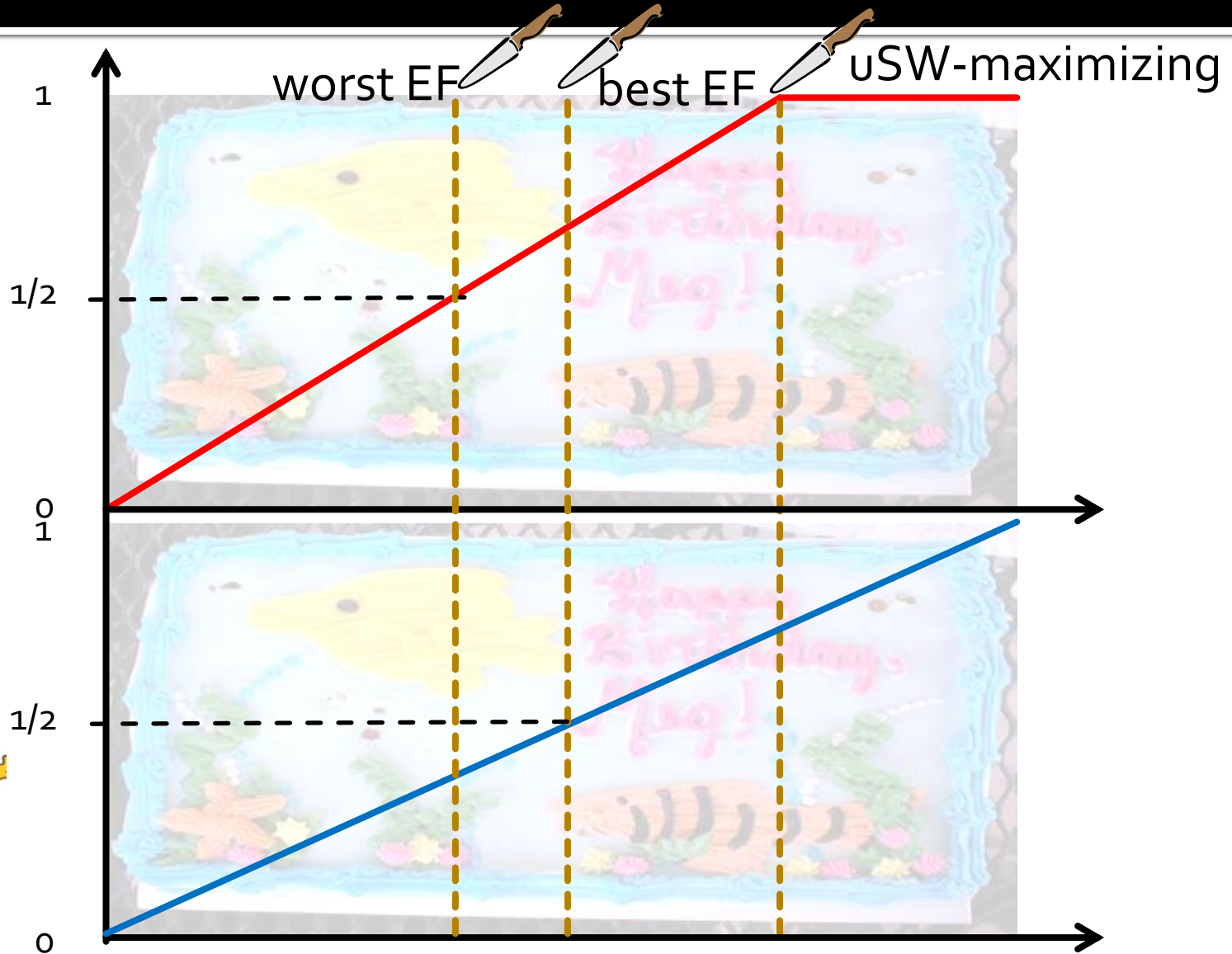
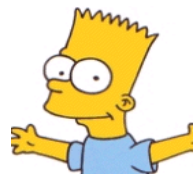
uSW-maximizing

1/2

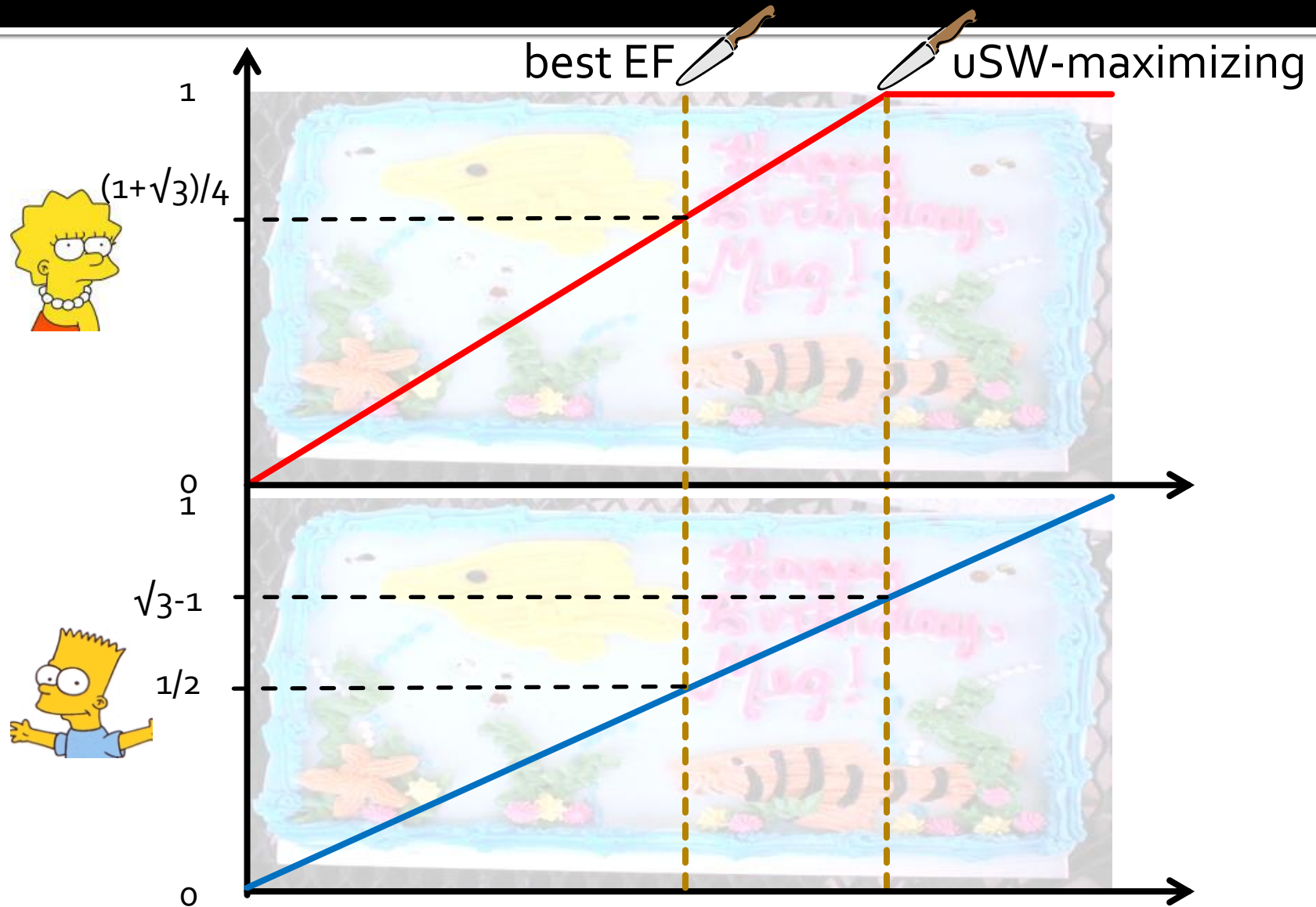


0

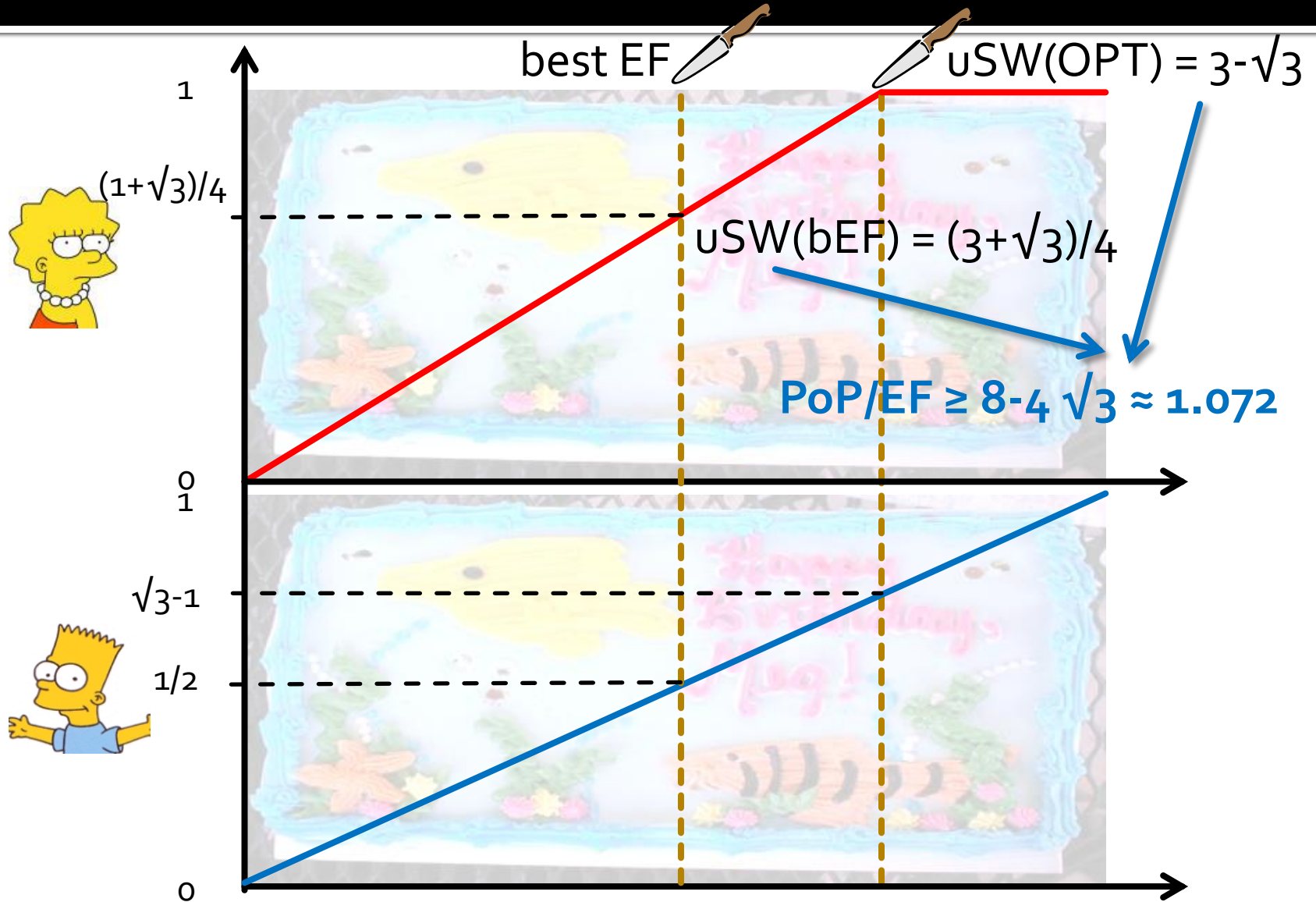
PoP/EF: what can go wrong?



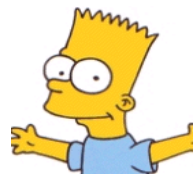
PoP/EF: what can go wrong?



PoP/EF: what can go wrong?

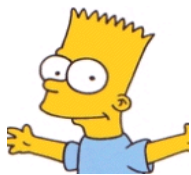
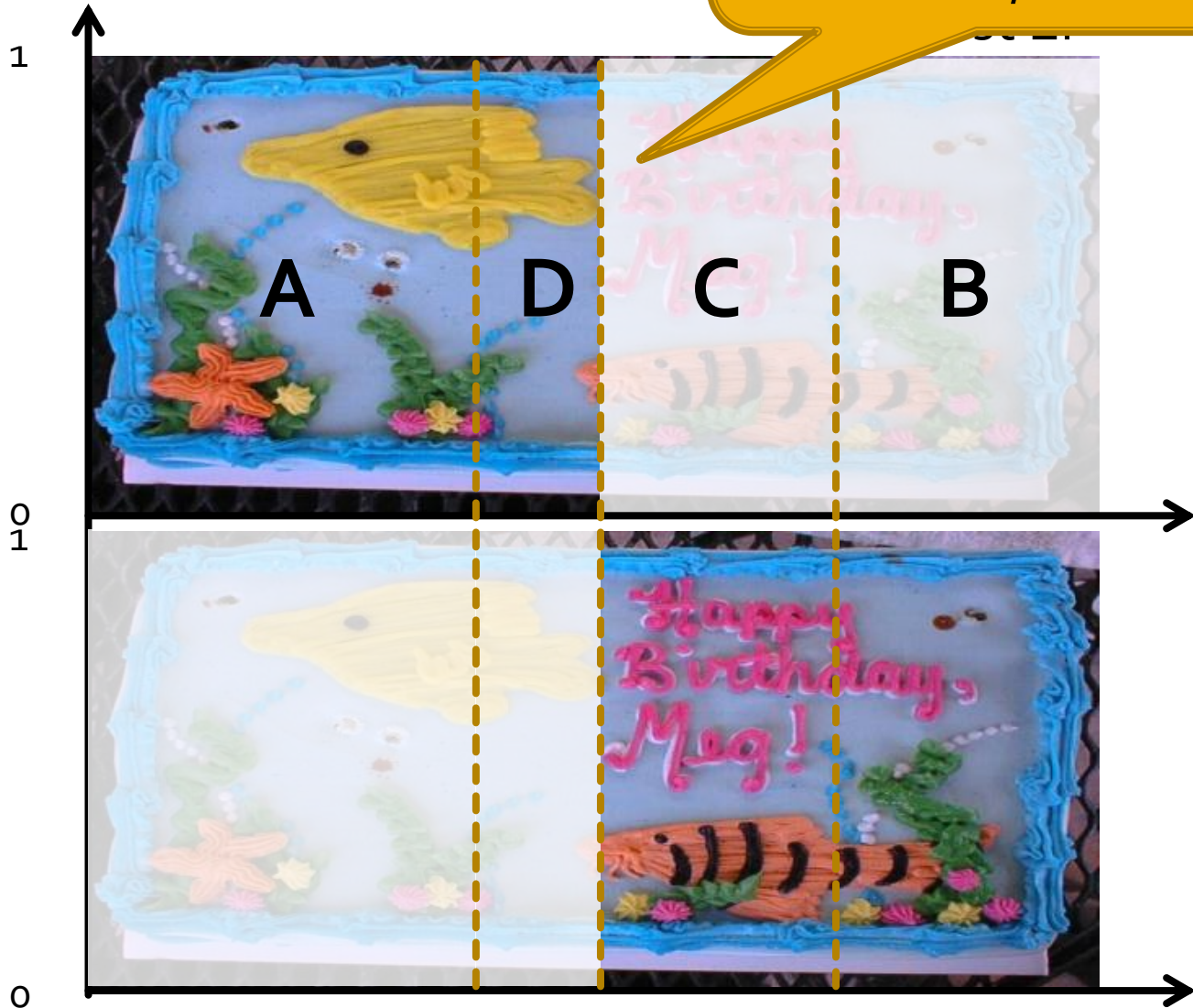


PoP/EF: upper bound for 2 agents



PoP/EF: upper bound

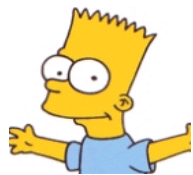
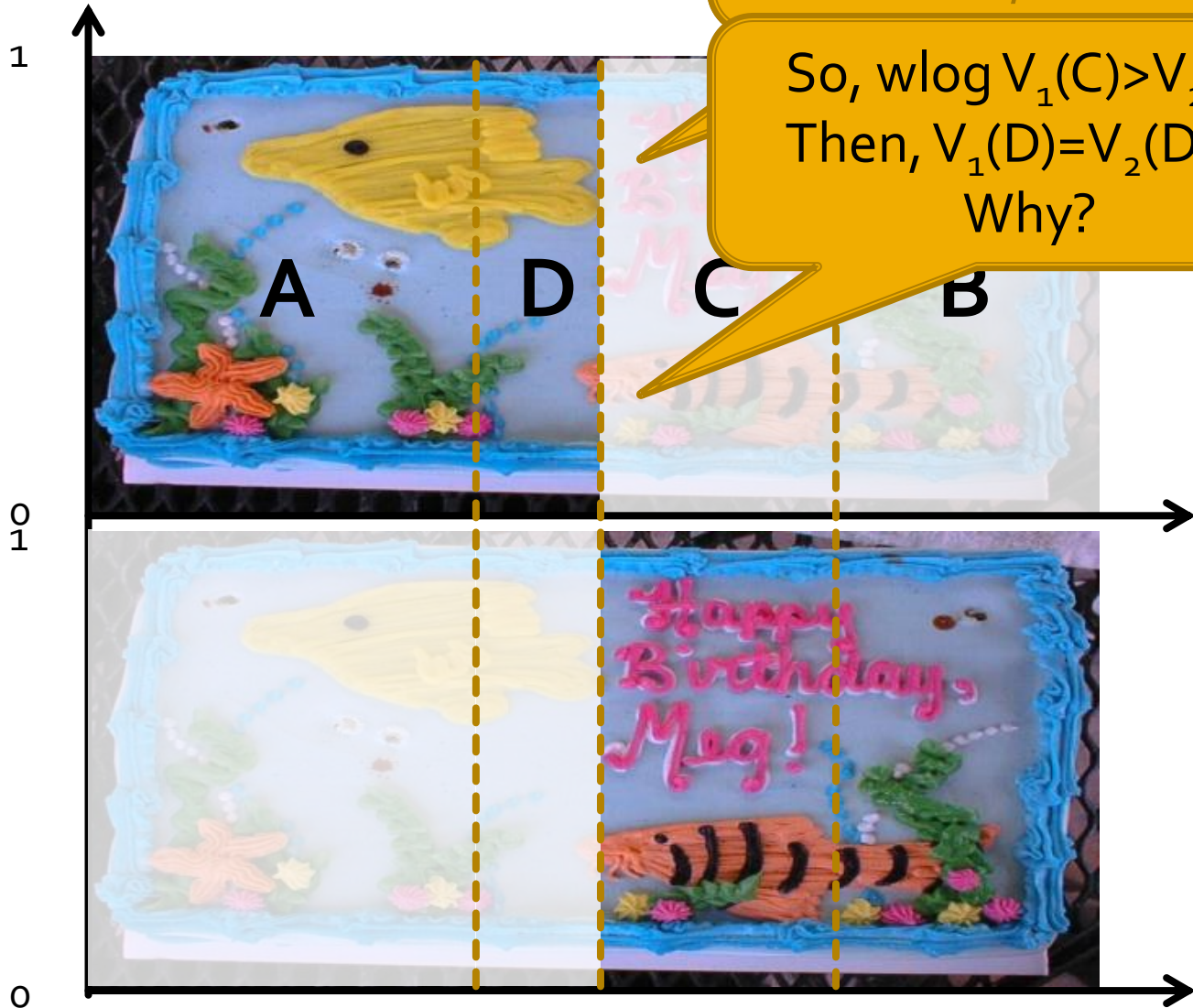
If $V_1(C)=V_2(C)$ and $V_1(D)=V_2(D)$, then $PoP/EF=1$



PoP/EF: upper bound

If $V_1(C)=V_2(C)$ and $V_1(D)=V_2(D)$, then
 $PoP/EF=1$

So, wlog $V_1(C)>V_2(C)$
Then, $V_1(D)=V_2(D)=0$
Why?



PoP/EF: upper bound



1



A

If $V_1(C)=V_2(C)$ and $V_1(D)=V_2(D)$, then $PoP/EF=1$

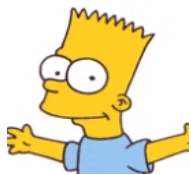
So, wlog $V_1(C)>V_2(C)$
Then, $V_1(D)=V_2(D)=0$
Why?

$V_2(A)=V_2(B)+V_2(C)=1/2$
Why?

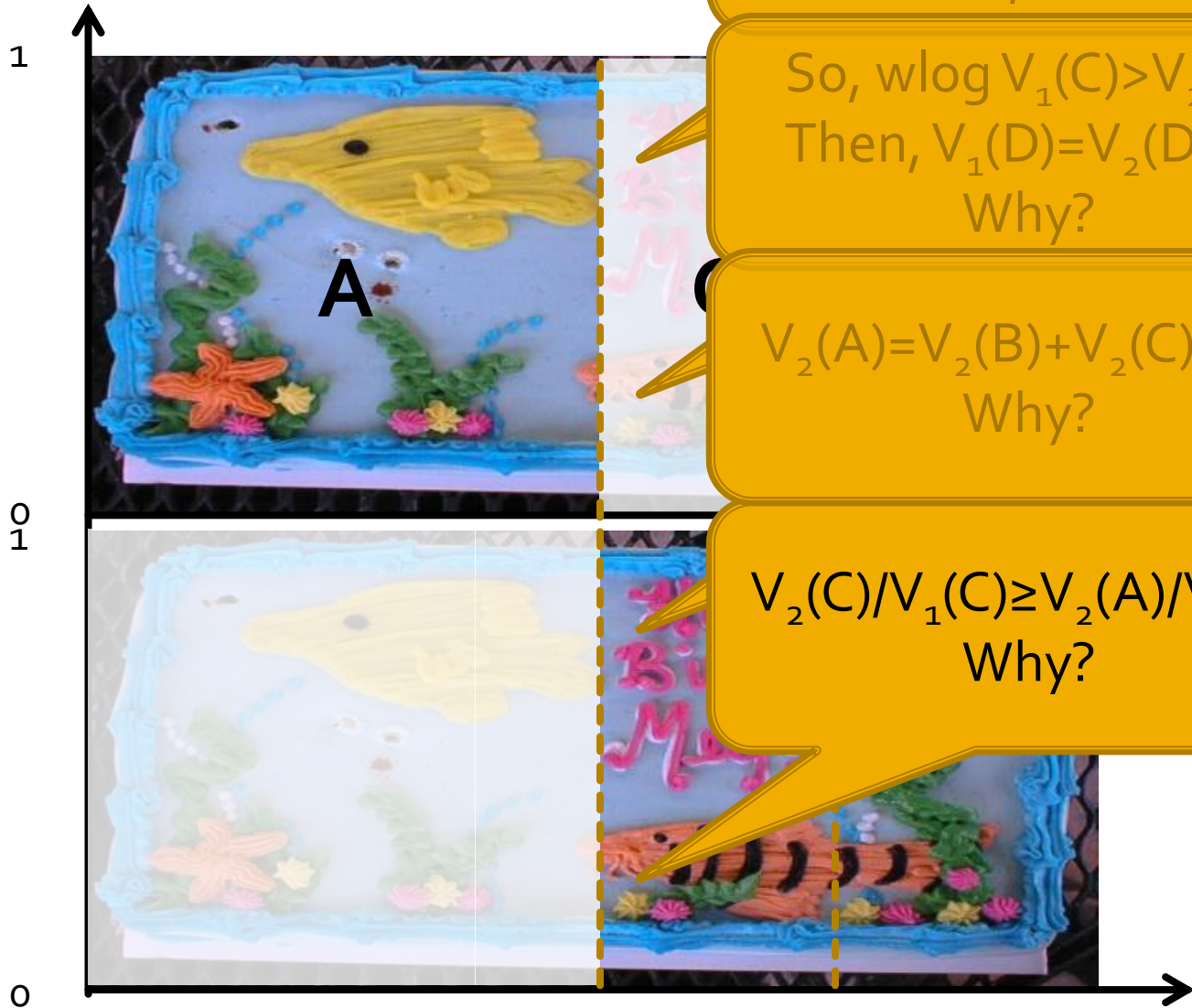
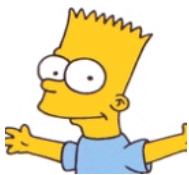
1/2



0



PoP/EF: upper bound



If $V_1(C)=V_2(C)$ and $V_1(D)=V_2(D)$, then $PoP/EF=1$

So, wlog $V_1(C)>V_2(C)$
Then, $V_1(D)=V_2(D)=0$
Why?

$V_2(A)=V_2(B)+V_2(C)=1/2$
Why?

$V_2(C)/V_1(C) \geq V_2(A)/V_1(A)$
Why?

PoP/EF: upper bound for 2 agents

$$\text{PoP/EF} = \frac{V_1(A) + V_2(B) + V_1(C)}{V_1(A) + V_2(B) + V_2(C)}$$

PoP/EF: upper bound for 2 agents

$$\text{PoP/EF} = \frac{V_1(A) + V_2(B) + V_1(C)}{V_1(A) + V_2(B) + V_2(C)} = \frac{V_1(A) + 1/2 - V_2(C) + V_1(C)}{V_1(A) + 1/2}$$

PoP/EF: upper bound for 2 agents

$$\begin{aligned} \text{PoP/EF} &= \frac{V_1(A) + V_2(B) + V_1(C)}{V_1(A) + V_2(B) + V_2(C)} = \frac{V_1(A) + 1/2 - V_2(C) + V_1(C)}{V_1(A) + 1/2} \\ &\leq \frac{V_1(A) + 1/2 - \frac{V_1(C)}{2V_1(A)} + V_1(C)}{V_1(A) + 1/2} \end{aligned}$$

PoP/EF: upper bound for 2 agents

$$\begin{aligned} \text{PoP/EF} &= \frac{V_1(A) + V_2(B) + V_1(C)}{V_1(A) + V_2(B) + V_2(C)} = \frac{V_1(A) + 1/2 - V_2(C) + V_1(C)}{V_1(A) + 1/2} \\ &\leq \frac{V_1(A) + 1/2 - \frac{V_1(C)}{2V_1(A)} + V_1(C)}{V_1(A) + 1/2} = \frac{V_1(A) + 1/2 + V_1(C) \left(1 - \frac{1}{2V_1(A)}\right)}{V_1(A) + 1/2} \end{aligned}$$

PoP/EF: upper bound for 2 agents

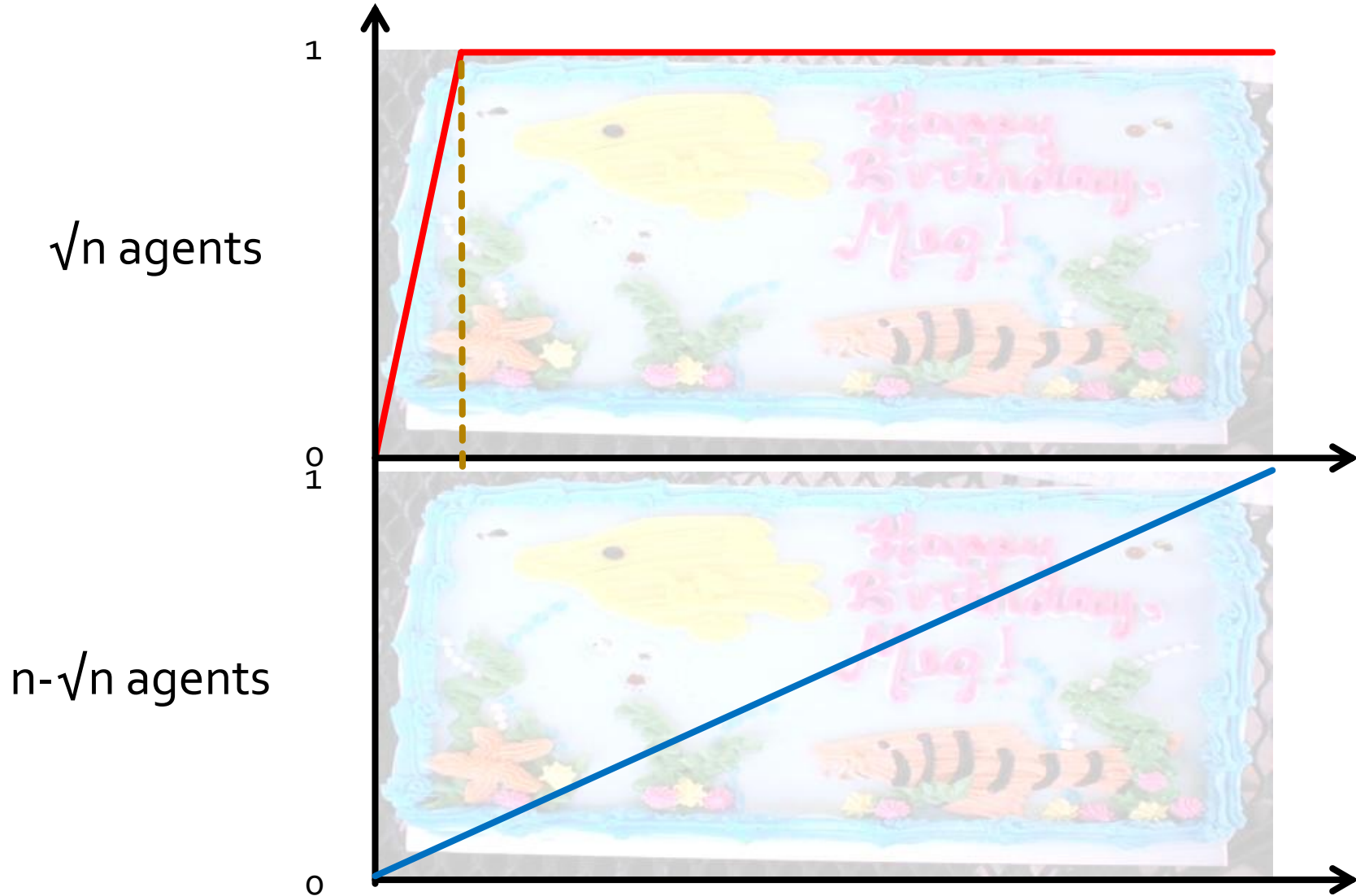
$$\begin{aligned} \text{PoP/EF} &= \frac{V_1(A) + V_2(B) + V_1(C)}{V_1(A) + V_2(B) + V_2(C)} = \frac{V_1(A) + 1/2 - V_2(C) + V_1(C)}{V_1(A) + 1/2} \\ &\leq \frac{V_1(A) + 1/2 - \frac{V_1(C)}{2V_1(A)} + V_1(C)}{V_1(A) + 1/2} = \frac{V_1(A) + 1/2 + V_1(C) \left(1 - \frac{1}{2V_1(A)}\right)}{V_1(A) + 1/2} \\ &\leq \frac{V_1(A) + 1/2 + (1 - V_1(A)) \left(1 - \frac{1}{2V_1(A)}\right)}{V_1(A) + 1/2} \end{aligned}$$

PoP/EF: upper bound for 2 agents

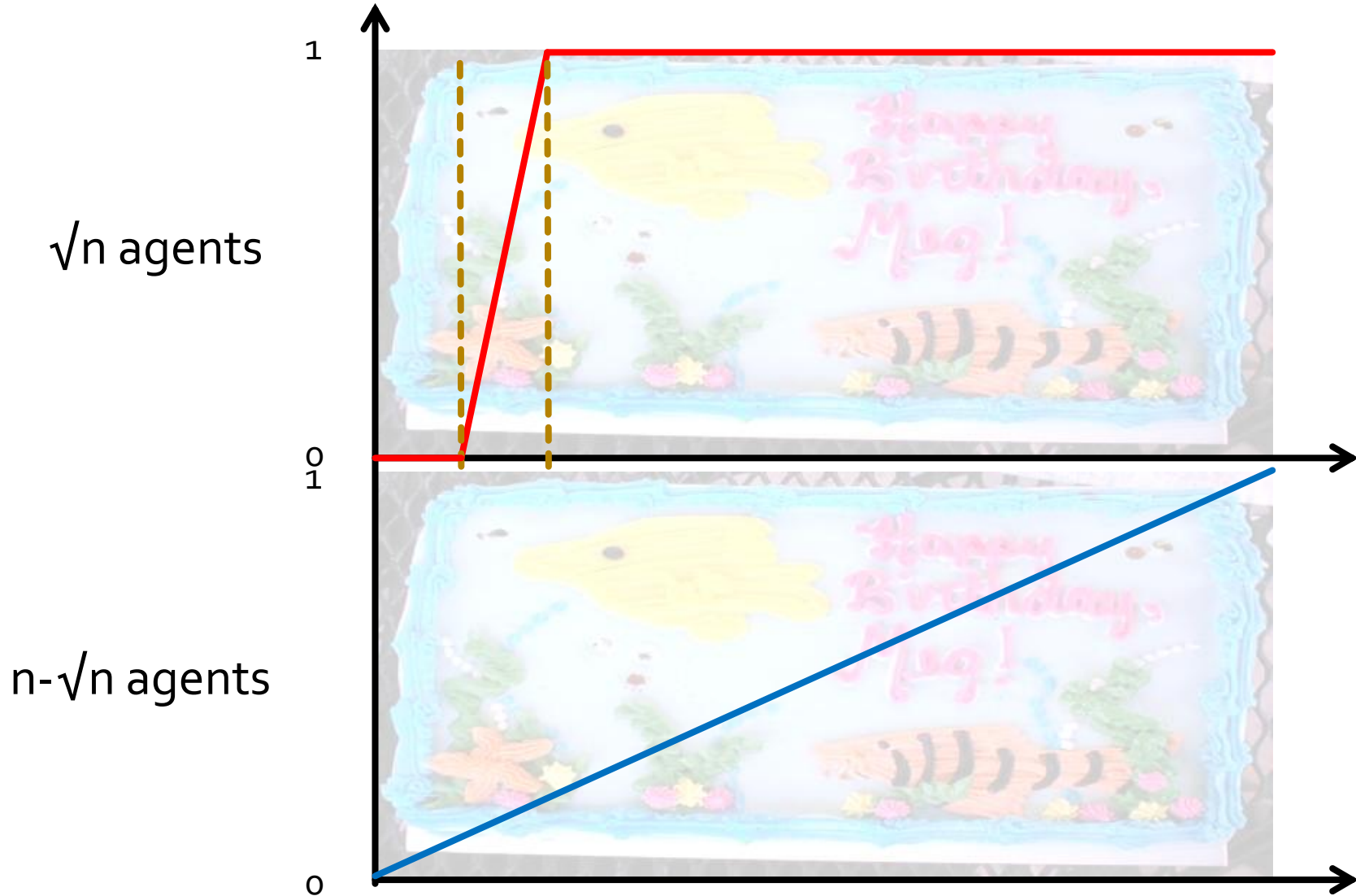
$$\begin{aligned} \text{PoP/EF} &= \frac{V_1(A) + V_2(B) + V_1(C)}{V_1(A) + V_2(B) + V_2(C)} = \frac{V_1(A) + 1/2 - V_2(C) + V_1(C)}{V_1(A) + 1/2} \\ &\leq \frac{V_1(A) + 1/2 - \frac{V_1(C)}{2V_1(A)} + V_1(C)}{V_1(A) + 1/2} = \frac{V_1(A) + 1/2 + V_1(C) \left(1 - \frac{1}{2V_1(A)}\right)}{V_1(A) + 1/2} \\ &\leq \frac{V_1(A) + 1/2 + (1 - V_1(A)) \left(1 - \frac{1}{2V_1(A)}\right)}{V_1(A) + 1/2} \end{aligned}$$

which is maximized for $V_1(A) = (1+\sqrt{3})/4$ to to $8-4\sqrt{3}$

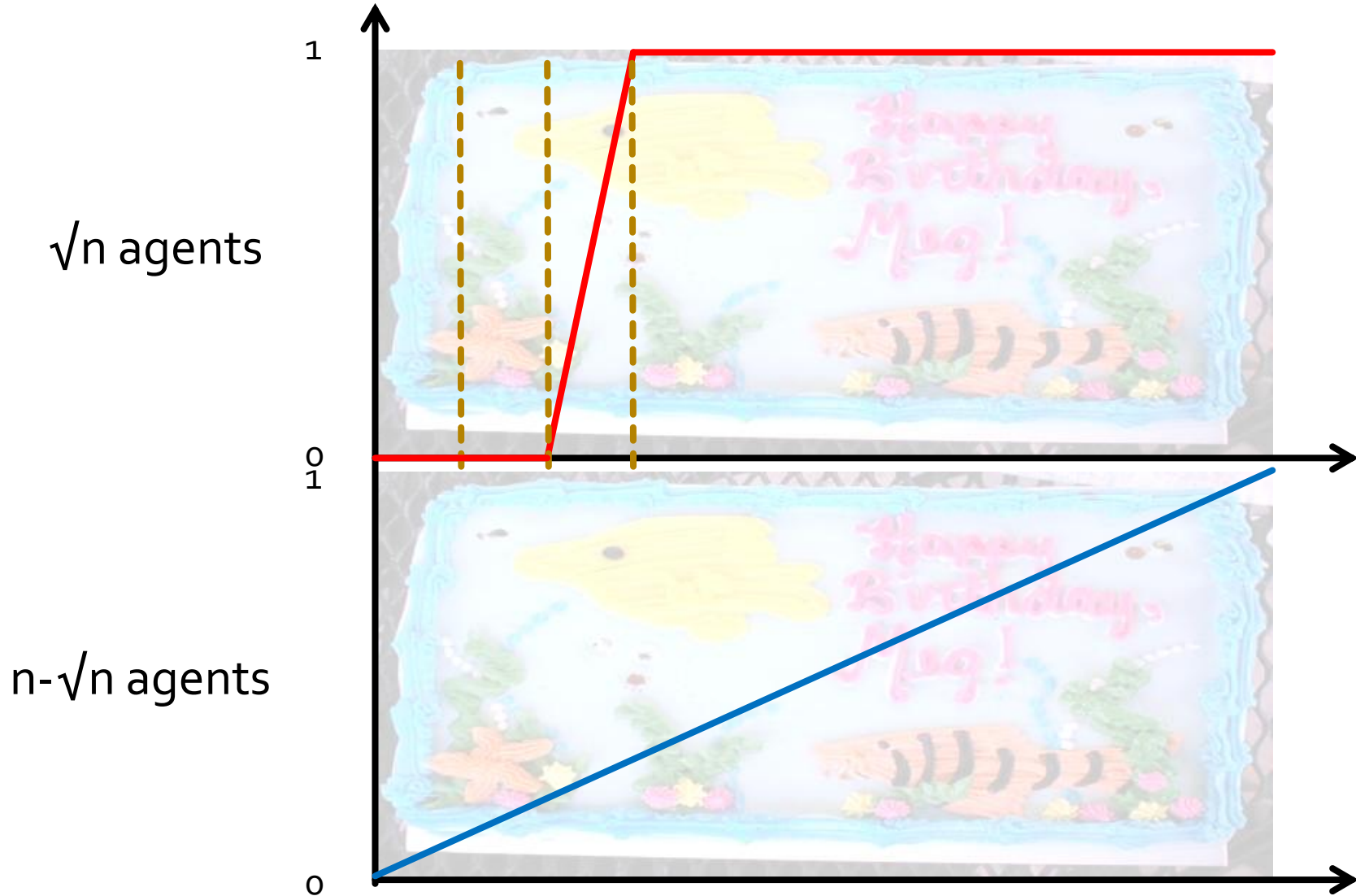
A lower bound for PoP (n agents)



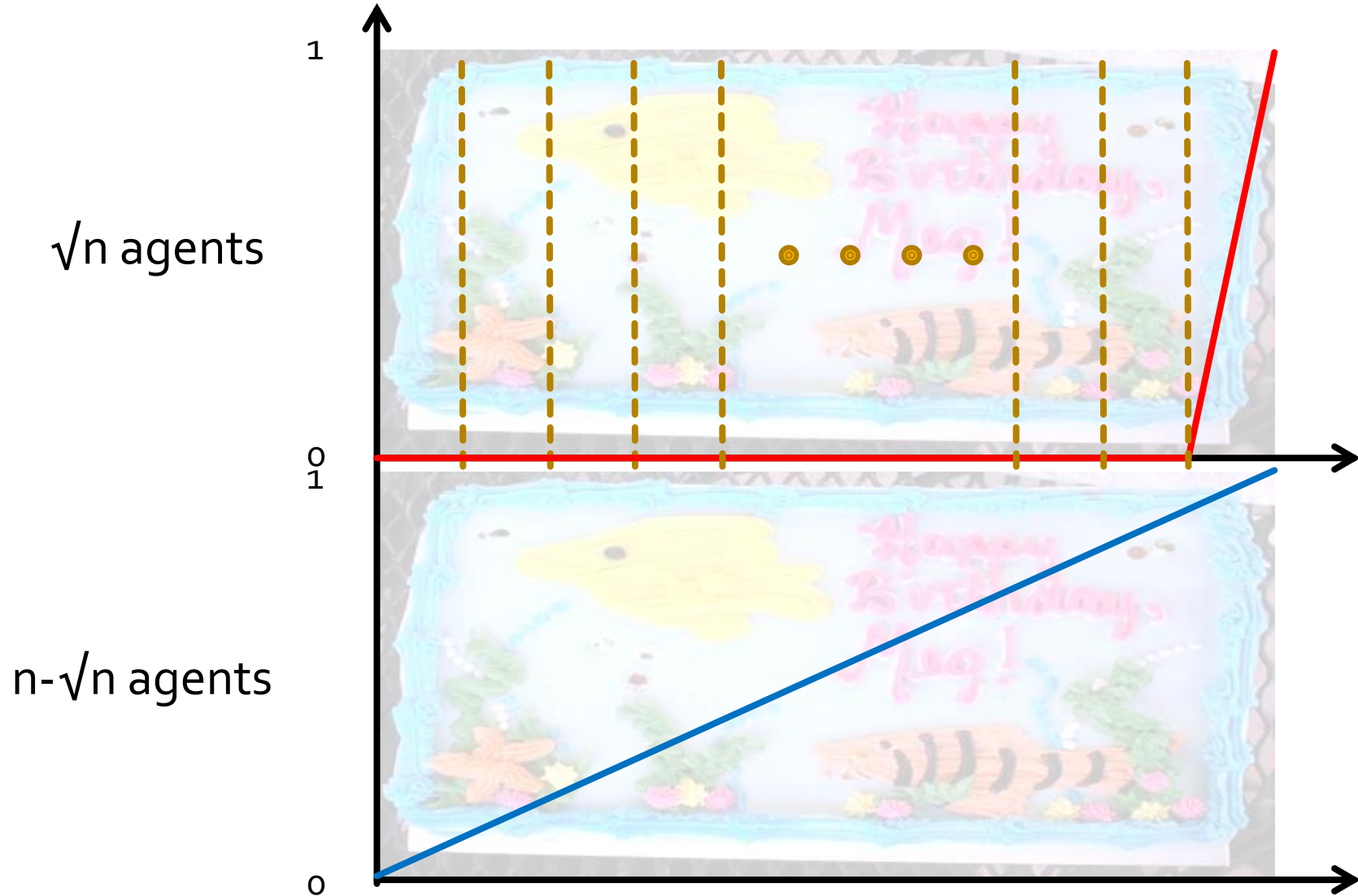
A lower bound for PoP (n agents)



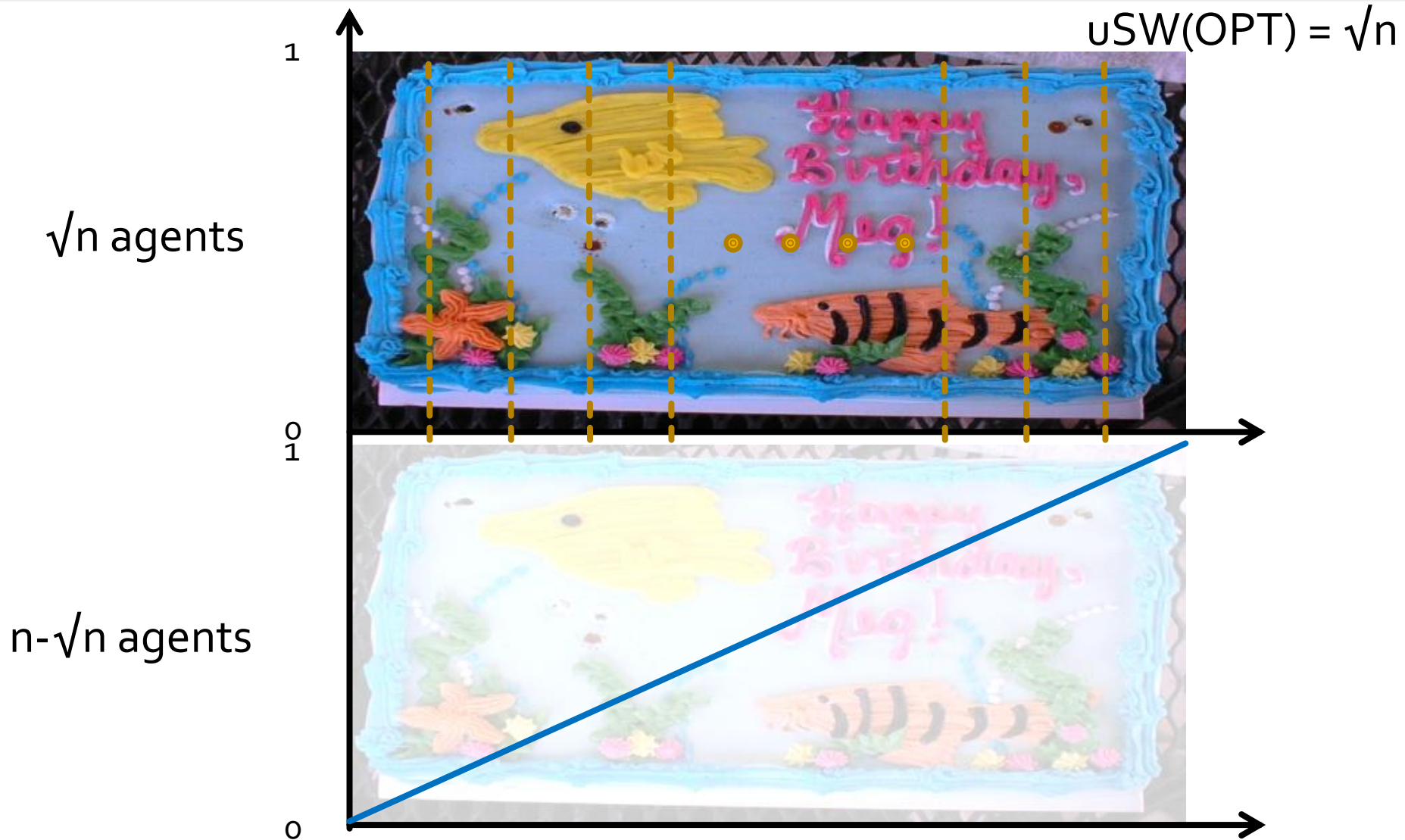
A lower bound for PoP (n agents)



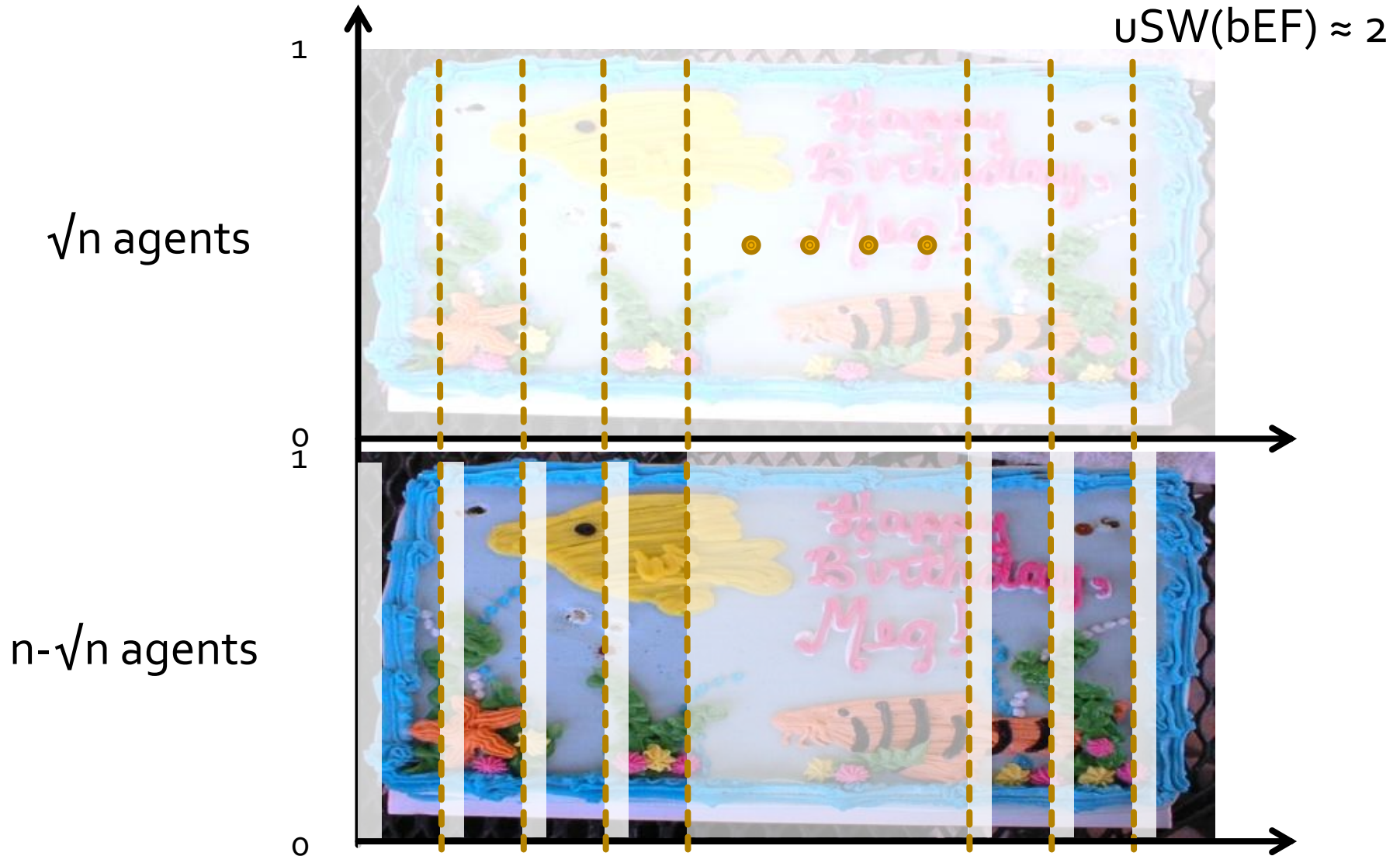
A lower bound for PoP (n agents)



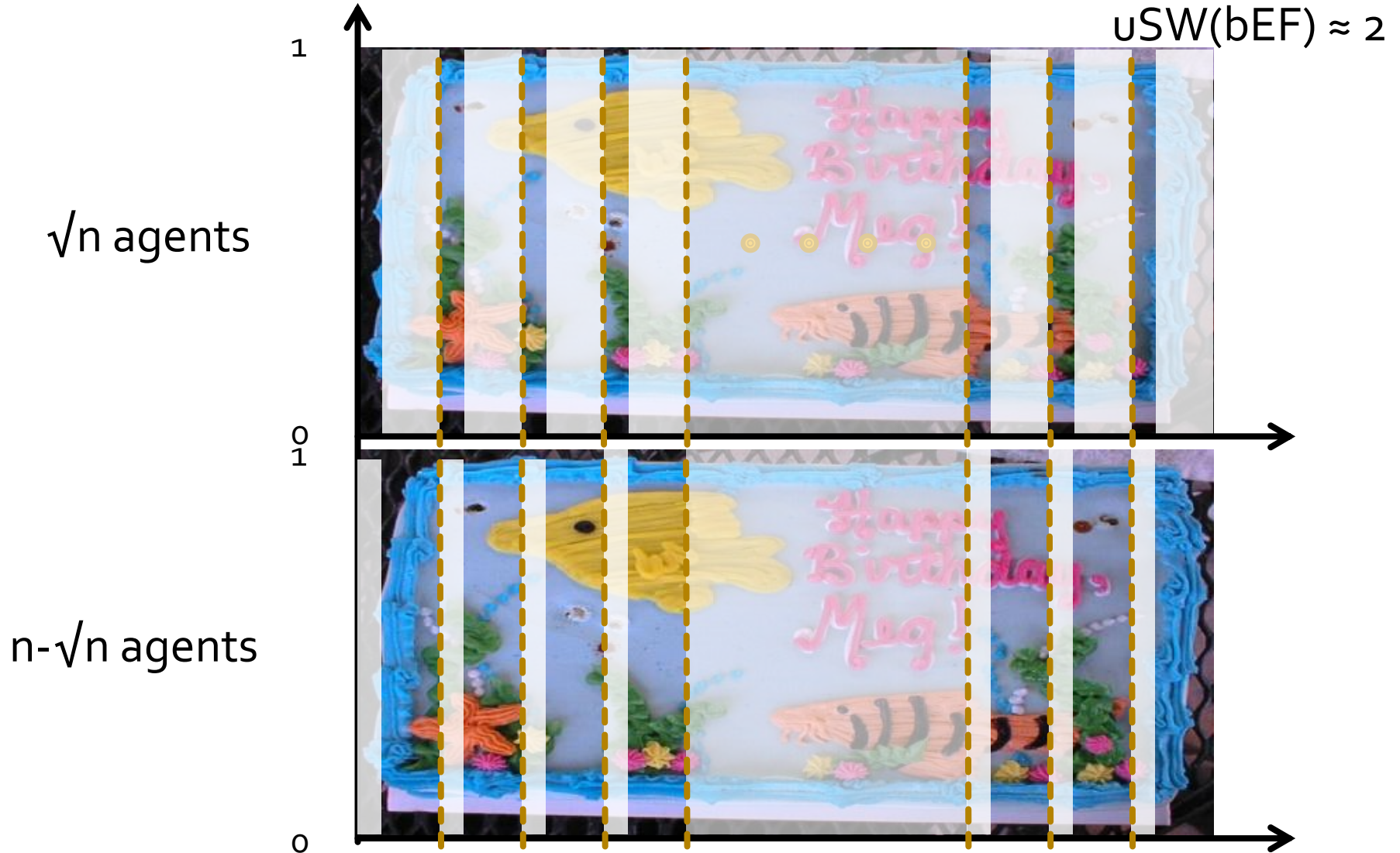
A lower bound for PoP (n agents)



A lower bound for PoP (n agents)



A lower bound for PoP (n agents)



An upper bound for PoP (n agents)

- The PoP wrt the utilitarian social welfare in n-agent instances is at most $O(\sqrt{n})$
- Proof: structure of a uSW-maximizing allocation
 - set L of large agents (utility higher than $1/\sqrt{n}$)
 - set S of small agents (utility smaller than $1/\sqrt{n}$)
- Easy case: $L < \sqrt{n}$
 - Then $uSW(OPT) < L + S/\sqrt{n} < 2\sqrt{n}$ and $SW(bEF) \geq 1$
- Difficult case: $L \geq \sqrt{n}$
 - ...







An upper bound for PoP: $L \geq \sqrt{n}$

- For each small agent i , re-allocate A_i to all small agents
- For each large agent i , re-allocate A_i to \sqrt{n} copies of agent i and all small agents
- Why proportional?
 - Each small agent gets either $1/(|S|+\sqrt{n})$ -th or $1/|S|$ -th of each piece in A
 - Each large agent gets at least $1/\sqrt{n}$ of her optimal piece
- Why $O(\sqrt{n})$?

Complexity of achieving fairness

- How hard is it to compute a proportional/EF allocation in the indivisible item setting?
 - just 2 agents
 - the number m of items is part of the input

m indivisible items

				
	3	0	5	12
	0	2	2	1



Complexity of achieving fairness

- Partition: Given m items with values v_1, v_2, \dots, v_m , is there a partition of the items in two disjoint sets S_1 and S_2 of the same total value?

i.e.,
$$\sum_{j \in S_1} v_j = \sum_{j \in S_2} v_j$$

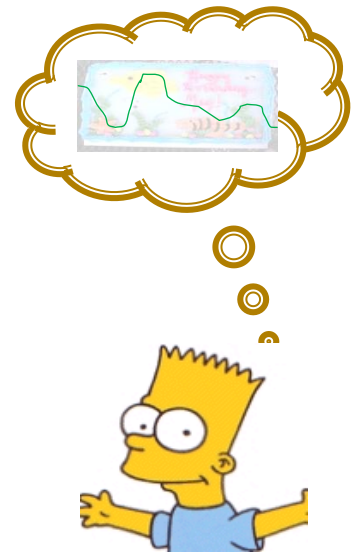
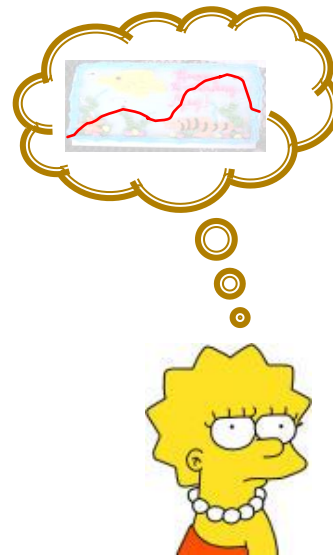
- Reduction:

m indivisible items

	item 1	item 2	item m	
agents		v_1	v_2	v_m
		v_1	v_2	v_m

Query complexity

- Equitability:
 - an allocation A is equitable if $V_1(A_1) = V_2(A_2)$
 - How can we come up with an equitable allocation in the query model?



Further reading

- C., Kaklamanis, Kanellopoulos, & Kyropoulou (Theory of Computing Systems, 2012)
- Bertsimas, Farias, & Trichakis (Operations Research, 2011)
- Aumann & Dombb (WINE 2010) and follow-up work by Aumann et al.
- Bouveret & Lemaitre (AAMAS 2014)
- Surveys by Procaccia (COMSOC Handbook, 2015; CACM, 2013), Bouveret, Chevaleyre, & Maudet (COMSOC Handbook, 2015)