## On the Semantics of Functional Roles

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#### **Summary**

- Kinds of attributes: parts, qualities, roles
- Our previous accounts of roles:
  - Roles as (anti-rigid, dependent) properties (OntoClean)
  - Roles as reified concepts
- Problem 1: what's the nature of the role playing relationship?
  - does a pedestrian or an ocular witness really play a role?
  - What's the difference between driving/teaching and driver/teacher?
- Problem 2: What do we refer to, when we use role terms?
  - There were 80 passengers on the Lufthansa flight LH828 yesterday
  - Lufthansa transported 100,000 passengers to Tbilisi in one year
  - Lufthansa replaced the pilot of flight LH828 two times last year
- Kinds of attributes (again)

## **Concepts and their attributes**

• Woods' "What's in a link?" (1975):

**JOHN** 

HEIGHT: 6 FEET

KISSED: MARY

• "no longer do the link names stand for attributes of a node, but rather arbitrary relations between the node and other nodes"; different notations should be used



#### Kinds of attributes

**JOHN** 

HEIGHT: 6 FEET

RIGHT-LEG: LEG#1

**MOTHER: JANE** 

KISSED: MARY

intrinsic quality

part

role

external relation

We need different primitives to express different structuring relationships among concepts

We need to represent *non-structuring relationships* separately

Current description logics tend to collapse **EVERYTHING!** 





#### **Roles are properties**

- Basic Idea (Sowa 2000)
   Roles can be 'predicated' of different entities, i.e., different entities can play the same role
- Standard representation
  Roles are represented, in FOL, as unary predicates whose instances are their players:
  - Student(john) -> John plays the Student role

## Roles are anti-rigid

 Basic Idea (Steimann 2000): Roles have dynamic (temporal/modal) relations with their players

- $\phi$  is rigid (+R):  $\forall x \ (\Diamond \phi(x) \rightarrow \Box \phi(x))$ 
  - e.g. Person, Apple
- $\phi$  is non-rigid (-R):  $\exists x (\Diamond \phi(x) \land \neg \Box \phi(x))$ 
  - e.g. Red, Male
- $\phi$  is anti-rigid (~R):  $\forall x (\Diamond \phi(x) \rightarrow \neg \Box \phi(x))$  e.g. Student, Agent

#### **Examples of dynamicity for roles**

- An entity can play different roles simultaneously
  - In 2003, B. was the Italian Prime Minister, the President of the European Union, the president of the Forza Italia party, the owner of the Mediaset company, an Italian citizen, a defendant at a legal trial.
- An entity can cease playing a role
  - In 1960, B. was a piano bar singer, now he is the IPM.
- An entity can play the same role several times, simultaneously
  - In 2003, B. had two presidencies / was president twice.
- A role can be played by different entities, simultaneously or at different times
  - Today, there are 4319 Italian National Research Council researchers.
  - In 2000, the Italian Prime Minister was D., now it is B.

#### Roles have a relational nature

- Basic Idea (Sowa, Guarino&Welty)
   Roles imply patterns of relationships, i.e., they depend—via these patterns—on additional 'external' properties
- Which kind of dependence?

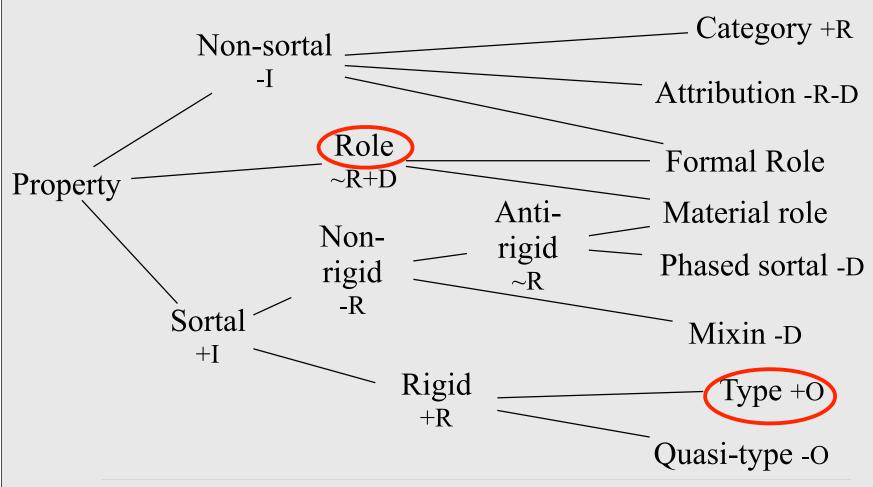


#### **Dependence**

- Between particulars
  - Existential dependence (specific/generic) (also constant dependence)
    - Hole/host, person/brain, person/heart
  - Internal vs. external dependence
    - Region/boundary....
  - Historical dependence
    - Person/parent
  - Causal dependence
    - Heat/fire
- Between universals
  - Definitional dependence
    - P depends on Q iff Q is involved in the definition of P [Fine 1995].
    - External definitional dependence [Masolo et al. 2004]: +D/-D



## The OntoClean ontology of properties

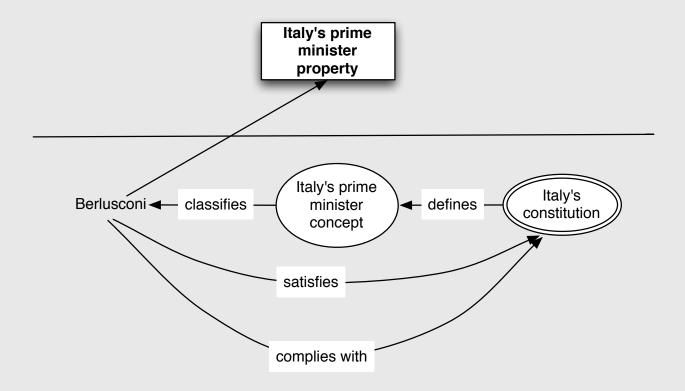


#### The dual nature of roles [Masolo et al 2004]

- Social (and dynamic) aspects of roles not accounted for by the property view
  - Roles are created and disappear; are defined by conventions; are adopted and accepted by communities of agents
- Roles need to be considered **both** as properties (also called *role sortals*) and "first-class citizens" (simply called *roles*, typically focusing on *socially-constructed* roles).

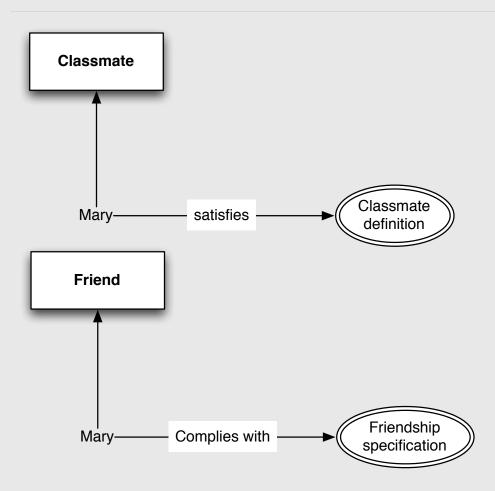


# (Weak) social roles and their descriptions in the domain of discourse (Masolo et al 2004)



How strict should role players comply with their role descriptions?

#### Relational roles vs. (strong) social roles



Note: satisfaction implies compliance, but not viceversa!

## Linguistic differences marking *expected* behavior for social roles

- Verbs vs. nouns:
  - driving vs. driver
- Comparatives:
  - John has a good friend vs. John has a good classmate
  - He is a good driver vs. he is a good pedestrian/passenger
  - He is a good president vs. he is a good ocular witness

#### Functional roles and functional parts in artefacts

- 1. The right headlamp of my car was not working
- 2. The right headlamp of my car is *uninstalled/missing*
- 3. This cable connects the battery to the right headlamp
- 4. The right headlamp of my car has been replaced 2 times

What are the referents of role terms?



## **Functional roles in organizations**

- President vs. presidency
- The presidency is vacant
- The presidency never acted against the parliament
- People can send letters to the presidency (even while the presidency is vacant)



#### Roles as ways to participate to contexts

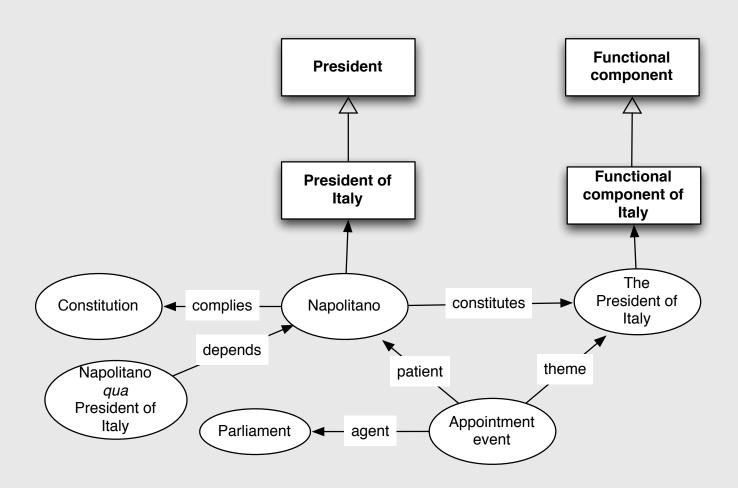
- Possible contexts for roles:
  - Abstract relational context
  - Eventual context
  - Objectual context
  - Extended context (including everything that participates to an object's life)
- Example: the context of *teaching* is the relationship with the student, the context of *teacher* can be the school, or a particular kid.
- We can distinguish roles according to their context's kind:
  - Abstract roles (parameter)
  - Eventual roles (agent)
  - Objectual role (part, color)
  - Contextual role (*friend, teacher*)

# Within their context, functional roles are replaceable

- classmate vs. teacher
- employee vs. customer
- •

 Replaceability presupposes a new entity in people's mind ontology, a kind of virtual, idealized role player

## Functional roles: the whole picture



#### Functional roles are assigned roles

- Pre-defined intended properties are assigned to the instances (players) of such roles:
  - Intrinsic properties
  - Relational properties
  - Behavior
- Being the right headlamp of Toyota Yaris Verso 2002 is a functional role
- Being smashed in an accident is an ordinary role

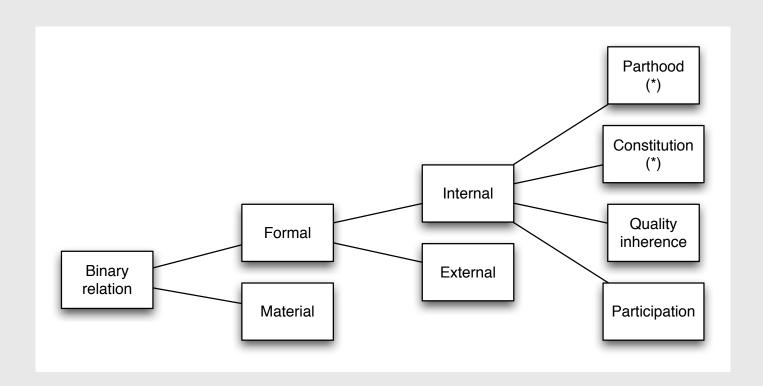


## Virtual players and nominal players

- Virtual players: located within the artifact, can be "materialized" or not, but they are physical, so to speak
- Nominal players: abstract prototypical particulars, which however can have physical qualities



## Binary relations: a general classification



Conjecture: attributes are always internal ...within a context



#### **Conclusions**

- 1. There is a formal difference between *being in a role* and *playing* a role
- 2. There is a formal difference between

school mate, school friend and school teacher

3. Attributes are *internal relations* (within a possibly extended context)



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