Point-free geometries Foundations and systems

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Point-based geometry

In Foundations of Geometry by K. Borsuk and W. Szmielew, with reference to David Hilbert's book of the same title, the authors examine structures of the form $\langle \mathbf{P}, \mathfrak{L}, \mathfrak{P}, \mathbf{B}, \mathbf{D} \rangle$, in which:

- P is a non-empty set of points,
- \mathfrak{L} and \mathfrak{P} are subsets of $\mathcal{P}(\mathbf{P})$,
- **B** and **D** are, respectively, ternary and quaternary relation in **P**.
- Elements of £ and \$\$ are called, respectively, lines and planes,
 B is called betweenness relation and D equidistance relation.
- We put specific axioms on P, £, \$, B and D, and in this way we obtain a system of geometry that would probably satisfy Euclid and his contemporaries.

Incidence relation

- Sometimes an additional relation in P × 𝔅 and P × 𝔅 are introduced, the so called incidence relations, in our case will be denoted by 'ε'.
- In case p is a point and L is a line we read 'p ∈ L' as p is incident with L (similarly for planes)

Ontological commitments of region-based geometry

- Instead of the set of points we have the set of objects that are called solids, regions or spatial bodies. Let R be the set of all regions.
- **R** is ordered by the *part of* relation.
- $\bullet\,$ The space s (if is assumed to exists) is usually the unity of R
- Lines and planes are not elements of **R**. Intuitively, **R** contains «regular» parts of space.

Points as distributive sets of regions

Points are either sets of regions or sets of sets of regions. Let
 Π be the set of all points. Then:

$$\Pi \subseteq \mathcal{P}(\mathbf{R}) \qquad \text{or} \qquad \Pi \subseteq \mathcal{P}(\mathcal{P}(\mathbf{R})) \,.$$

• $\Pi \neq s$ (the set of all points is not the space).

Figures as sets of points

 A figure is defined in a standard way, as a nonempty set of points:

$$\mathfrak{F} \coloneqq \mathcal{P}_+(\Pi) \,.$$

- The set of all points is a figure: $\Pi \in \mathfrak{F}$.
- But:

$$\Pi \cap \mathbf{R} = \emptyset = \Pi \cap \mathfrak{F},$$

that is points are neither regions nor abstract figures.

Lines and planes, similarly as in classical geometry, are distributive sets of points: 𝔅 ∪ 𝔅 ⊆ 𝔅.

From type-theoretical point of view

- In point-based geometries S has the type (*) in a hierarchy of types over the base set.
- In point-free approach it has either the type ((*)) or (((*))).

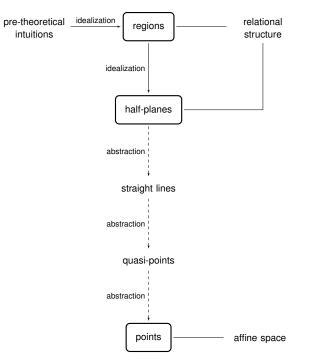
Summary

- **0** s ≠ Π;
 - s ∈ R and s ∉ 𝔅 (the space is one of regions and is not an «abstract» figure, that is it is not a distributive set of points);
- **(a)** $x \in \mathbf{R}$ and $x \neq \mathbf{s}$ iff $x \sqsubset \mathbf{s}$ (every region which is different from the space is its part and conversely, every part of the space is a region);
- $\Pi \subseteq \mathcal{P}(\mathbf{R})$ or $\Pi \subseteq \mathcal{P}(\mathcal{P}(\mathbf{R}))$ and $\mathfrak{L}, \mathfrak{P} \subseteq \mathfrak{F}$ (all points are sets whose elements are regions or sets of regions; all lines and planes are abstract figures, but they are not parts of s).

In light of the above remarks we can say that the conditions (iii)–(iv) are natural assumptions of region-based geometry.

Keywords and goals

- A. N. Whitehead and ovate class of regions
- 2 open convex subsets of \mathbb{R}^2 «the litmus paper»
- Aleksander Śniatycki and half-planes
- affine geometry
- follow geometrical intuitions



Affine geometry

- it is what remains of Euclidean geometry when the congruence relation is abandoned
- geometry of betweenness relation
- study of parallel lines
- Playfair's axiom

Basic notions

We examine triples $\langle \mathbf{R}, \leq, \mathbf{H} \rangle$ in which:

- R is a non-empty set whose elements are called regions,
- $\langle \mathbf{R}, \leq \rangle$ is a complete Boolean lattice,
- H ⊆ R is a set whose elements are called half-planes (we assume that 1 and 0 are not half-planes).

Specific axioms for half-planes

$h \in \mathbf{H} \longrightarrow -h \in \mathbf{H}$ (H1)

Specific axioms for half-planes

$\forall_{x_1, x_2, x_3 \in \mathbf{R}} (\exists_{h \in \mathbf{H}} \forall_{i \in \{1, 2, 3\}} (x_i \bigcirc h \land x_i \bigcirc -h) \lor$ $\exists_{h_1, h_2, h_3 \in \mathbf{H}} (x_1 \le h_1 \land x_2 \le h_2 \land x_3 \le h_3 \land$ (H2) $x_1 + x_2 \perp h_2 \land x_1 + x_3 \perp h_2 \land x_2 + x_3 \perp h_1))$

Lines and parallelity relation

Definition (of a line)

 $L \in \mathcal{P}(\mathbf{H})$ is a line iff there is a half-plane *h* such that $L = \{h, -h\}$:

$$L \in \mathfrak{Q} \stackrel{\mathrm{df}}{\longleftrightarrow} \exists_{h \in \mathbf{H}} L = \{h, -h\}.$$
 (df \mathfrak{Q})

Definition (of parallelity relation)

 $L_1, L_2 \in \mathfrak{L}$ are parallel iff there are half-planes $h \in L_1$ and $h' \in L_2$ which are disjoint:

$$L_1 \parallel L_2 \stackrel{\mathrm{df}}{\longleftrightarrow} \exists_{h \in L_1} \exists_{h' \in L_2} h \perp h' . \qquad (\mathtt{df} \parallel)$$

In case L_1 and L_2 are not parallel we say they intersect and write: $L_1 \not\parallel L_2$.

Specific axioms for half-planes

 $\forall_{h_1,h_2,h_3 \in \mathbf{H}} (h_2 \le h_1 \land h_3 \le h_1 \longrightarrow h_2 \le h_3 \lor h_3 \le h_2)$ (H3)

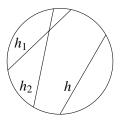


Figure: In Beltramy-Klein model there are half-planes contained in a given one but incomparable in terms of \leq . In the picture above h_1 and h_2 are both parts of h, yet neither $h_1 \leq h_2$ nor $h_2 \leq h_1$.

Angles and bowties...

Definition

Given two intersecting lines L₁ and L₂ by an angle we understand a region x such that for h₁ ∈ L₁ and h₂ ∈ L₂ we have x = h₁ ⋅ h₂:

$$x \text{ is an angle} \stackrel{\mathrm{df}}{\longleftrightarrow} \exists_{L_1,L_2 \in \mathfrak{L}} \left(L_1 \not \parallel L_2 \land \exists_{h_1 \in L_1} \exists_{h_2 \in L_2} x = h_1 \cdot h_2 \right).$$

- An angle x is opposite to an angle y iff there are h₁, h₂ ∈ H such that x = h₁ ⋅ h₂ and y = −h₁ ⋅ −h₂.
- A bowtie is the sum of an angle and its opposite.

Notice that every pair $L_1 = \{h_1, -h_1\}, L_2 = \{h_2, -h_2\}$ of non-parallel lines determines exactly four pairwise disjoint angles: $h_1 \cdot h_2, h_1 \cdot -h_2, -h_1 \cdot h_2$ and $-h_1 \cdot -h_2$.

... and stripes

Definition

If $L_1 = \{h_1, -h_1\}$ and $L_2 = \{h_2, -h_2\}$ are parallel, yet distinct, lines and h_1 and h_2 are their disjoint sides, then $-h_1 \cdot -h_2$ is stripe.

Examples in the intended model

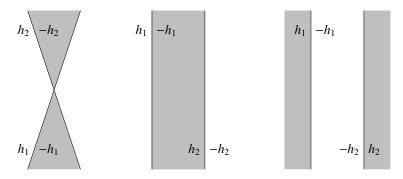


Figure: Fragments of a bowtie, a stripe and the complement of a stripe. These are all possible non-zero forms of the disjoint union of two distinct half-planes in the intended model. Any of the two shaded triangular areas of the bowtie is an angle.

Specific axioms for half-planes

$$h_1 \cdot h_2 \leq (h_3 \cdot h_4) + (-h_3 \cdot -h_4) \longrightarrow$$

$$h_3 = h_4 \vee h_1 \cdot h_2 \leq h_3 \cdot h_4 \vee h_1 \cdot h_2 \leq -h_3 \cdot -h_4 .$$
(H4)

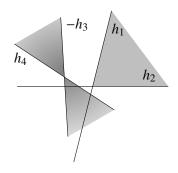


Figure: A geometrical interpretation of (H4).

Specific axioms for half-planes

$$h_1 \cdot h_2 \le (h_3 \cdot h_4) + (-h_3 \cdot -h_4) \longrightarrow$$

$$h_3 = h_4 \lor h_1 \cdot h_2 \le h_3 \cdot h_4 \lor h_1 \cdot h_2 \le -h_3 \cdot -h_4.$$
(H4)

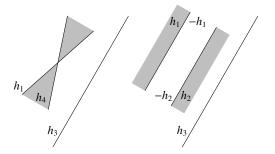


Figure: This two situations are excluded by the special case of (H4) in which $h_1 = h_2$.

Points

Definition

Given lines L_1, \ldots, L_k by a net determined by them we understand the following set:

$$(L_1\ldots L_k) \coloneqq \{g_1\boldsymbol{\cdot}\ldots\boldsymbol{\cdot} g_k \mid \forall_{i\leqslant k} g_i \in L_i\}.$$

Lines L_1, \ldots, L_k split a region *x* into *m* parts iff the set:

$$\{x \cdot a \neq \mathbf{0} \mid a \in (L_1 \dots L_k)\}$$

has exactly *m* elements.

Points

Definition

- If $L_1, \ldots, L_k \in \mathfrak{L}$, an arbitrary element of the Cartesian product $L_1 \times \ldots \times L_k$ will be called an *H*-sequence.
- An *H*-sequence ⟨h₁,..., h_k⟩ is positive iff {h₁,..., h_k} has a non-zero lower bound, otherwise it is non-positive.
- Two *H*-sequences ⟨h₁,...,h_k⟩ and ⟨h₁^{*},...,h_k^{*}⟩ are opposite iff for all *i* ≤ *n*, h_i^{*} = − h_i.
- Given a net (L₁...L_k), regions x, y ∈ (L₁...L_k) are opposite iff there are positive opposite H-sequences ⟨h₁,...,h_k⟩ and ⟨h₁^{*},...,h_k^{*}⟩ in L₁×...×L_k such that:

$$x = h_1 \cdot \ldots \cdot h_k$$
 and $y = h_1^* \cdot \ldots \cdot h_k^*$.

Points

Definition

A pseudopoint is any net (L_1L_2) such that $L_1 \times L_2$ contains four positive *H*-sequences.

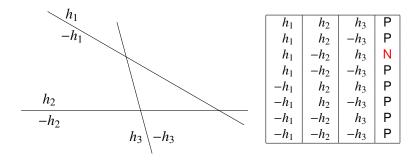
For any pseudopoint (L_1L_2) , the lines L_1 and L_2 will be called its determinants. In case we have two pseudopoints (L_1L_2) and (L_1L_3) we say that they share a determinant L_1 .

Points

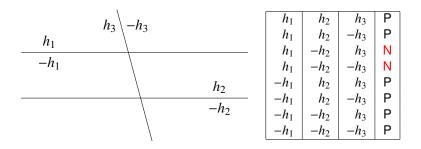
Definition

Lines L_1, L_2 and L_3 are tied iff $L_1 \times L_2 \times L_3$ contains two different non-positive and opposite *H*-sequences.

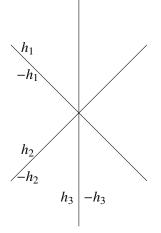
Non-tied lines



Non-tied lines



Tied lines

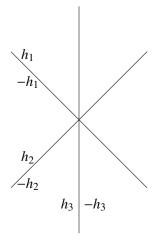


h_1	h_2	h_3	Ρ
h_1	h_2	$-h_3$	Р
h_1	$-h_2$	h_3	Ν
h_1	$-h_2$	$-h_3$	Р
$-h_1$	h_2	h_3	Р
$-h_1$	h_2	$-h_3$	Ν
$-h_1$	$-h_2$	h_3	Р
$-h_1$	$-h_2$	$-h_3$	Р

Points

Definition

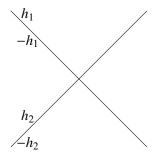
A pseudopoint (L_1L_2) lies on L_3 iff L_1, L_2 and L_3 are tied.



Points

Fact

 (L_1L_2) lies on both L_1 and L_2 .



h_1	h_2	h_1	Р
h_1	h_2	$-h_1$	Ν
h_1	$-h_2$	h_1	Ρ
h_1	$-h_2$	$-h_1$	Ρ
$-h_1$	h_2	h_1	Ρ
$-h_1$	h_2	$-h_1$	Ρ
$-h_1$	$-h_2$	h_1	Ν
$-h_1$	$-h_2$	$-h_1$	Ρ

Collocation

Definition

Psedopoints (L_1L_2) and (L_3L_4) are collocated (in symbols: $(L_1L_2) \sim (L_3L_4)$) iff (L_1L_2) lies on both L_3 and L_4 .

Definition

Collocation of pseudopoints is an equivalence relation, therefore points can be defined as its equivalence classes:

$$\Pi \coloneqq \pi/_{\sim} \,. \tag{df} \,\Pi)$$

Incidence relation

Definition

 $\alpha \in \Pi$ is incident with a line *L* iff there is a pseudopoint $(L_1L_2) \in \alpha$ such that (L_1L_2) lies on *L*.

Betweenness relation

Definition

- $\alpha \in \Pi$ lies in the half-plane *h* iff there is $(L_1L_2) \in \alpha$ such that for every $x \in (L_1L_2), x \cdot h \neq 0$.
- A line L = {h, h} lies between points α and β iff α lies in h and β lies in h.

Definition

Points α , β and γ are co-linear iff some three pseudpoints from, respectively, α , β and γ share a determinant *L*.

Betweenness relation

Definition

A point γ is between points α and β iff there are $P \in \gamma$, $Q \in \alpha$ and $R \in \beta$ such that:

- P, Q and R share a determinant L (i.e. α, β and γ are co-linear) and
- a determinant L' of R which is different from L lies between α and β.

Śniatycki's Theorem

Theorem

Consider an H-structure:

 $\langle \mathbf{R},\leq,\mathbf{H}
angle$.

Individual notions of point and line and relational notions of incidence and betweenness are definable in such a way that the corresponding structure $\langle \Pi, \mathfrak{L}, \epsilon, \mathbf{B} \rangle$ satisfies all axioms of a system of geometry of betweenness and incidence.

Basic notions

We will now consider structures $\langle R,\leq,O\rangle$ such that:

- elements of **R** are called regions,
- $\leq \subseteq \mathbf{R}^2$ is partial order,
- $O \subseteq R$ and its elements are called ovals.

First axioms

 $\langle \mathbf{R}, \leq \rangle$ is a complete atomless Boolean lattice. (00) **O** is an algebraic closure system in $\langle \mathbf{R}, \leq \rangle$ containing **0**. (01) **O**⁺ is dense in $\langle \mathbf{R}, \leq \rangle$. (02)

The hull operator

Definition

Let hull: $\mathbf{R} \longrightarrow \mathbf{R}$ be the operation such that:

$$\operatorname{hull}(x) := \bigwedge \{ a \in \mathbf{O} \mid x \le a \}.$$
 (df hull)

For $x \in \mathbf{R}$ the object hull(x) will be called the oval generated by x.

Lines in the oval setting

Definition

By a line we understand a two element set $L = \{a, b\}$ of disjoint ovals, such that for any set of disjoint ovals $\{c, d\}$ with $a \le c$ and $b \le d$ it is the case that a = c and b = d:

For a line $L = \{a, b\}$ the elements of L will be called the sides of L.

Lines in the oval setting

Definition

Two lines $L_1 = \{a, b\}$ and $L_2 = \{c, d\}$ are paralell iff there is a side of L_1 which is disjoint from a side of L_2 :

$$L_1 \parallel L_2 \stackrel{\mathrm{df}}{\longleftrightarrow} \exists_{a \in L_1} \exists_{b \in L_2} a \perp b \,. \tag{df} \parallel)$$

In case L_1 is not parallel to L_2 we say that L_1 and L_2 intersect and write $L_1 \not\parallel L_2$.

Half-planes in the oval setting

Definition

A region *x* is a half-plane iff $x, -x \in \mathbf{O}^+$; the set of all half-planes will be denoted by '**H**':

$$x \in \mathbf{H} \stackrel{\mathrm{df}}{\longleftrightarrow} \{x, -x\} \subseteq \mathbf{O}^+$$
 . (df **H**)

Half-planes and lines in oval setting

Definition

Let B_1, \ldots, B_n be non-empty spheres in \mathbb{R}^2 such that for $1 \leq i \neq j \leq n$: $\operatorname{Cl} B_i \cap \operatorname{Cl} B_j = \emptyset$. Consider the subspace \mathscr{B}_n of \mathbb{R}^2 induced by $B_1 \cup \ldots \cup B_n$. Put:

• $\mathbf{r}\mathscr{B}_n := \{x \mid x \text{ is a regular open element of } \mathscr{B}_n\}$

• **O** := {
$$a \in \mathbf{r}\mathscr{B}_n \mid a = \bigcup_{1 \le i \le n} B_n \lor \exists_{1 \le i \le n} \exists_{b \in \text{Conv}} a = B_i \cap b$$
}

We will call $\mathbb{B}_n \coloneqq \langle \mathbf{r}\mathscr{B}_n, \subseteq, \mathbf{O} \rangle$ the *n*-sphere structure.

Lines and half-planes in the oval setting

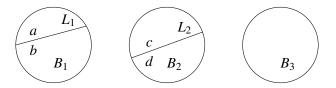


Figure: The structure \mathbb{B}_3 .

Fact

For every $n \in \mathbb{N}$, \mathbb{B}_n is a complete Boolean lattice and the axioms (01) and (02) are satisfied in \mathbb{B}_n .

Lines and half-planes in the oval setting

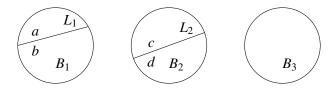


Figure: The structure \mathbb{B}_3 .

Fact

For every $n \in \mathbb{N}$, the set of lines of \mathbb{B}_n contains sets $\{B_i \cap h, B_i \cap -h\}$, where *h* is a half-plane in the prototypical structure \mathbb{R}^2 and both $B_i \cap h$ and $B_i \cap -h$ are non-empty. Two lines contained in different balls are always parallel.

Lines and half-planes in the oval setting



Figure: The structure \mathbb{B}_1 .

Fact

In \mathbb{B}_1 the set of lines is equal to the set of all unordered pairs of the form $\{B_1 \cap h, B_1 \cap -h\}$. The sides of a line in \mathbb{B}_1 are half-planes in this structure.

Lines and half-planes in the oval setting

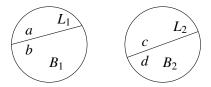


Figure: The structure \mathbb{B}_2 .

Fact

 B_1 and B_2 are the only half-planes of \mathbb{B}_2 and thus $\{B_1, B_2\}$ is the only line of \mathbb{B}_2 whose sides are half-planes. This line is parallel to every other line. In general, in \mathbb{B}_n for $n \ge 2$ any pair $\{B_i, B_j\}$ with $i \ne j$ is a line parallel to every line in \mathbb{B}_n .

Lines and half-planes in the oval setting

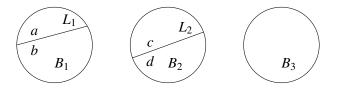


Figure: The structure \mathbb{B}_3 .

Fact

There are no half-planes in \mathbb{B}_n for $n \ge 3$, and thus there are no lines whose sides are half-planes.

Specific axioms

Definition

A finite partition of the universe **1** is a set $\{x_1, \ldots, x_n\} \subseteq \mathbf{R}$ whose elements are pairwise disjoint and such that $\bigvee \{x_1, \ldots, x_n\} = \mathbf{1}$. For a partition $P = \{x_1, \ldots, x_n\}$ and $x \in \mathbf{R}$ by the partition of x induced by P we understand the following set:

 $\{x \cdot x_i \mid 1 \leq i \leq n \land x \bigcirc x_i\}.$

The sides of a line form a partition of 1; equivalently: the sides of a line are half-planes.

(03)

Specific axioms

For any $a, b, c \in \mathbf{O}$ which are not aligned there is a line which separates a from hull(b + c). (04)



Specific axioms

If distinct lines L_1 and L_2 both cross an oval a, then they split a in at least three. (05)



Figure: L_1 and L_2 split the oval into 3 parts, while L_3 and L_4 split it into 4 parts.



Specific axioms

No half-plane is part of any stripe and any angle. (06)

The purpose of (06) is to prove that parallelity of lines is transitive.

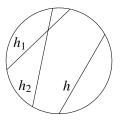


Figure: In Beltramy-Klein model: *h* is a part of the angle $h_2 \cdot -h_1$.

O-structures

Definition

A triple $\langle \mathbf{R}, \leq, \mathbf{O} \rangle$ is an O-structure iff $\langle \mathbf{R}, \leq, \mathbf{O} \rangle$ satisfies axioms (00)–(06).

Main theorems

Theorem

Let $\mathfrak{D} = \langle \mathbf{R}, \leqslant, \mathbf{O} \rangle$ be an *O*-structure and $\mathfrak{D}' := \langle \mathbf{R}, \leqslant, \mathbf{O}, \mathbf{H} \rangle$ be the structure obtained from \mathfrak{D} by defining \mathbf{H} as the set of all ovals whose complements are ovals. Then \mathfrak{D}' satisfies all axioms for *H*-structures.

Theorem

If \mathfrak{D}' is the extension of an *O*-structure \mathfrak{D} , then individual notions of point and line and relational notions of incidence and betweenness are definable from the operations and notions of \mathfrak{D}' in such a way that all the axioms of a system of affine geometry are satisfied by the corresponding structure $\langle \mathbf{P}, \mathfrak{L}, \epsilon, \mathbf{B} \rangle$.



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