

Some Funny Complexity Results for Judgment Aggregation

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Outline

- 1 Introduction
- 2 Distance-Based Judgment Aggregation
- 3 Complexity: Bad News
- 4 Positive Results
- 5 Conclusions

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Introduction

- It is often convenient to ascribe mental attitudes to **groups of agents**
- Examples: opinion of the government, belief of a religious group, goal of a company

collective of agents → **collective agent**

Judgment Aggregation

- Similar to **preference aggregation** & **voting**
- Two approaches to judgment aggregation:
 - **Idealistic**: specify postulates and prove impossibility
 - **Pragmatic**: use a reasonably good procedure
- In the latter case, complexity is important!

Distance-Based Judgment Aggregation

- **Distance-based judgment aggregation** defines the collective opinion as a **well-behaved compromise** between individual opinions
- Aggregation rules must be “well behaved” mathematically
- Does that imply that they are well-behaved computationally?

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- Aggregation rules must be “well behaved” mathematically
- Does that imply that they are well-behaved computationally?
- Not necessarily...

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Judgment Aggregation

Definition (Judgment aggregation)

Let N be a finite set of **agents**, $\mathcal{A} \subseteq \mathcal{L}$ a finite **agenda** of issues from a propositional language \mathcal{L} , $\mathcal{C} \subseteq \mathcal{L}$ a finite set of **admissibility constraints**, and T a set of **truth values**.

Judgment sets (JS) are **consistent and admissible combinations of opinions on issues from \mathcal{A}** , that is, all $js : \mathcal{A} \rightarrow T$ such that there is a valuation $v \in PV$ with: (i) $val_v(\varphi) = js(\varphi)$ for every $\varphi \in \mathcal{A}$, and (ii) $val_v(\psi) = 1$ for every $\psi \in \mathcal{C}$.

A **judgment profile** is a **collection of $|N|$ judgment sets**, one per agent.

A **judgment aggregation rule** $\nabla : JS^{|N|} \rightarrow \mathcal{P}(JS) \setminus \{\emptyset\}$ **aggregates opinions from all the agents into a collective judgment set (or sets)**.

Example: Guarding Robots

3 robots are guarding a building, and have just observed a person. Each robot must assess whether the person is authorized to be there (proposition *auth*), if it has malicious intent (*mal*), and whether to classify the event as dangerous intrusion (*intr*). Additionally, it is assumed that a non-authorized person with malicious intent implies intrusion: $\neg auth \wedge mal \rightarrow intr$.

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	<i>auth</i>	<i>mal</i>	<i>intr</i>
robot 1	1	1	0
robot 2	0	0	0
robot 3	0	1	1
majority	0	1	0

Note that the most obvious aggregation rule (majority) results in an inadmissible judgment set.

Distance-Based Aggregation

Definition (Distance-based judgment aggregation)

A **distance-based aggregation rule** looks for a collective opinion that does not stray too much from the individual judgments:

$$\nabla_{d,aggr}(jp) = \operatorname{argmin}_{js \in JS} \{aggr(d(js, jp[1]), \dots, d(js, jp[|N|]))\},$$

where d is a **distance metric**, and $aggr$ an **aggregation function**.

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Take $aggr = \sum$, $d = d_H$

Distance-Based Aggregation

Definition (Distance metric)

A **distance** over X is a function $d : X \times X \rightarrow \mathbb{R}^+ \cup \{0\}$ such that:

(*minimality*) $d(x, y) = 0$ iff $x = y$,

(*symmetry*) $d(x, y) = d(y, x)$, and

(*triangle inequality*) $d(x, y) + d(y, z) \geq d(x, z)$.

Two well known distances over $\{0, 1\}^m$ are: the **Hamming distance** d_H , and the **drastic distance** d_D

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Definition (Aggregation function)

An **aggregation** is a function $aggr : (\mathbb{R}^+)^n \rightarrow \mathbb{R}^+$ such that:

(*minimality*) $aggr(0^n) = 0$, and

(*monotonicity*) if $x \leq y$, then $aggr(\dots, x, \dots) \leq aggr(\dots, y, \dots)$.

Well known aggregators are: **min**, **max**, **sum**, and **product**.

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Complexity of winner set verification

Definition (winner set verification)

WINVER ∇ is the decision problem defined as follows:

Input: Agents N , agenda \mathcal{A} , constraints \mathcal{C} , judgment profile $jp \in JS^{|N|}(\mathcal{A}, \mathcal{C})$, and judgment set $js \in JS(\mathcal{A}, \mathcal{C})$;

Output: *true* if $js \in \nabla(jp)$, else *false*.

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What is the complexity of WINVER?

Bad News

Theorem

There is a distance which is not Turing computable.

Bad News

Proof. We construct the **Turing distance** d_{TR} as follows. First, we assume a standard encoding of Turing machines in binary strings; we use $TM(X)$ to refer to the machine represented by the string of bits $X \in \{0, 1\}^m$. We also assume by convention that strings starting with 0 or ending with 1 represent only machines that always halt (e.g., some TM's with only accepting states).

Let $halts(X) = 0$ if the $TM(X)$ halts, and 1 otherwise. Now, for any $js, js' \in \{0, 1\}^m$, we take

$$d_{TR}(js, js') = d_D(js, js') + halts(h(js, js')),$$

where d_D is the drastic distance, and $h(js, js')$ is the Hamming sequence for (js, js') .

Bad News

Proof ctd. We check that d_{TR} is a distance metric:

- 1 $d_{TR}(js, js) = d_D(js, js) + \text{halts}(0^m) = 0$;
- 2 $d_{TR}(js, js') = 0 \Rightarrow d_D(js, js') = 0 \Rightarrow js = js'$;
- 3 $d_{TR}(js, js') = d_{TR}(js', js)$: straightforward;
- 4 Triangle inequality: the nontrivial case is $js \neq js' \neq js''$, then $d_{TR}(js, js') + d_{TR}(js', js'') \geq 2 \geq d_{TR}(js, js'')$.

For incomputability, we observe that $TM(X)$ halts iff $d_{TR}(X, 0^{|X|}) \leq 1$.



Bad News

Theorem

There is a distance and an aggregation function for which WINVER is undecidable.

Bad News

Proof. We construct a **reduction from the halting problem**. Given is a representation $X \in \{0, 1\}^m$ of a Turing machine (same assumptions on the encoding). We take $d = d_{TR}$, $aggr = \sum$.

Let $\mathcal{A} = \{p_1, \dots, p_m\}$ consist of n unrelated atomic propositions, $\mathcal{C} = \emptyset$, and $jp = \{0^m, X\}$. Now, for $X = 1 \dots 0$ (the other cases of X trivially halt), we have that **$TM(X)$ halts iff $js = 0^m, X$ are the only winners**. This is because the aggregate scores of 0^m and X are 1 if $TM(X)$ halts and 2 otherwise, and no score can be less than 1. Moreover, for all other candidates $Y \in \{0, 1\}^m$ the score is at least 2, and in particular for $Y = (1)^m$ it is always 2.

Suppose now that deciding WINVER terminates in finite time. Then, the halting of $TM(X)$ could be verified by 2^m WINVER checks, i.e., also in finite time – which is a contradiction.

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Positive Results

Theorem

If $aggr$ and d are computable in polynomial time then WINVER for $\nabla_{d,aggr}$ is in $\mathbf{P}^{\mathbf{NP}^{[2]}}$.

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If $aggr$ and d are computable in polynomial time then WINVER for $\nabla_{d,aggr}$ is in $\mathbf{P}^{\text{NP}[2]}$.

$\mathbf{P}^{\text{NP}[k]}$ is the class of problems solvable by a polynomial-time deterministic Turing machine asking at most k adaptive queries to an NP oracle

For complexity freaks: $\text{NP} \subseteq \mathbf{P}^{\text{NP}[k]} \subseteq \Delta_2^{\text{P}} = \mathbf{P}^{\text{NP}}$

Algorithm: Winver($js, jp, N, \mathcal{A}, \mathcal{C}, d, aggr$)

- 1 if $Consistent(js, \mathcal{A}, \mathcal{C})$ and not $ExistsBetter(js, jp, N, \mathcal{A}, \mathcal{C}, d, aggr)$ then return(*true*) else return(*false*);

Oracle: Consistent($js, \mathcal{A}, \mathcal{C}$)

- 1 guess a valuation $v \in PV$ for the atomic propositions in \mathcal{A} ;
- 2 if $val_v(\varphi) = js(\varphi)$ for every $\varphi \in \mathcal{A}$ and $val_v(\psi) = 1$ for every $\psi \in \mathcal{C}$ then return(*true*) else return(*false*);

Oracle: ExistsBetter($js, jp, N, \mathcal{A}, \mathcal{C}, d, aggr$)

- 1 guess $js' \in JS$;
- 2 guess a valuation $v' \in PV$ for the atomic propositions in \mathcal{A} ;
- 3 if $val_{v'}(\varphi) = js'(\varphi)$ for every $\varphi \in \mathcal{A}$ and $val_{v'}(\psi) = 1$ for every $\psi \in \mathcal{C}$ and $aggr(d(js', jp[1]), \dots, d(js', jp[|N|])) < aggr(d(js, jp[1]), \dots, d(js, jp[|N|]))$ then return(*true*) else return(*false*);



Algorithm: $Winver(js, jp, N, \mathcal{A}, \mathcal{C}, d, aggr)$

Idea: ask the oracle if js is consistent and admissible
and whether there is no set with a better score

Good News

For typical distances and aggregation functions, we get the following as a straightforward consequence:

Corollary

If $aggr \in \{\min, \max, \sum, \prod\}$ and $d \in \{d_H, d_D\}$ then WINVER for $\nabla_{d,aggr}$ is in $\mathbf{P}^{\mathbf{NP}[2]}$.

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Conclusions

- We explore complexity bounds for judgment aggregation based on minimization of aggregate distance
- Winner set verification for **typical** distance-based rules is **NP-complete or slightly harder** (couldn't be easier!)
- In the **general case**, the complexity can be as wild as you like (=undecidable)
- Standard structural conditions on distance and aggregation functions are not enough to tame complexity – constraints on computability were needed



Thank you for your attention!