Collective Annotation of Linguistic Resources: Basic Principles and a Formal Model

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Outline

- Annotation and Crowdsourcing in Linguistics
- Proposal: Use Social Choice Theory
- Two New Methods of Aggregation
- Results from a Case Study on Textual Entailment

Annotation and Crowdsourcing in Linguistics

To test theories in linguistics and to benchmark algorithms in NLP, we require information on the *linguistic judgments of speakers*.

Examples: grammaticality, word senses, speech acts, ...

People need corpora with *gold standard* annotations:

- set of *items* (e.g., text fragment with one utterance highlighted)
- assignment of a *category* to each item (e.g., it's an agreement act)

Modern approach is to use *crowdsourcing* (e.g., Mechanical Turk) to collect annotations: fast, cheap, more judgments from more speakers.

But: how to aggregate individual annotations into a gold standard?

- some work on maximum likelihood estimators
- dominant approach: for each item, adopt the *majority* choice

Social Choice Theory

Aggregating information from individuals is what *social choice theory* is all about. Example: aggregation of preferences in an election.

F: vector of individual preferences \mapsto election winner

F: vector of individual annotations \mapsto collective annotation

Research agenda:

- develop a variety of aggregation methods for collective annotation
- analyse those methods in a principled manner, as in SCT
- understand features specific to linguistics via empirical studies

For this talk: assume there are just two categories (0 and 1).

Proposal 1: Bias-Correcting Rules

If an annotator appears to be *biased* towards a particular category, then we could try to correct for this bias during aggregation.

- Freq $_i(k)$: relative frequency of annotator i choosing category k
- Freq(k): relative frequency of k across the full profile

 $Freq_i(k) > Freq(k)$ suggests that i is biased towards category k.

A bias-correcting rule tries to account for this by varying the weight given to k-annotations provided by annotator i:

- difference-based: $1 + \operatorname{Freq}(k) \operatorname{Freq}_i(k)$
- ratio-based: $Freq(k) / Freq_i(k)$

For comparison: the *simple majority rule* always assigns weight 1.

Ongoing work: axiomatise this class of rules à la SCT

Proposal 2: Greedy Consensus Rules

If there is (near-)consensus on an item, we should adopt that choice. And: we might want to classify annotators who disagree as unreliable.

The greedy consensus rule GreedyCR t (with tolerance threshold t) repeats two steps until all items are decided:

- (1) Lock in the majority decision for the item with the strongest majority not yet locked in.
- (2) Eliminate any annotator who disagrees with more than t decisions.

Greedy consensus rules appar to be good at recognising item difficulty.

Ongoing work: try to better understand this phenomenon

Case Study: Recognising Textual Entailment

In RTE tasks you try to develop algorithms to decide whether a given piece of text entails a given hypothesis. Examples:

| Техт | Hypothesis | GS |
|--|-------------------------------------|----|
| Eyeing the huge market potential, currently led by Google, Yahoo took over search company Overture Services Inc last year. | Yahoo bought Overture. | 1 |
| The National Institute for Psychobiology in Israel was established in May 1971 as the Israel Center for Psychobiology. | Israel was established in May 1971. | 0 |

We used a dataset collected by Snow et al. (2008):

- Gold standard: 800 items (T-H pairs) with an 'expert' annotation
- Crowdsourced data: 10 MTurk annotations per item (164 people)

R. Snow, B. O'Connor, D. Jurafsky, and A.Y. Ng. Cheap and fast—but is it good? Evaluating non-expert annotations for natural language tasks. Proc. EMNLP-2008.

Case Study: Results

How did we do? Observed agreement with the gold standard:

- Simple Majority Rule (produced 65 ties for 800 items):
 - 89.7% under uniform tie-breaking
 - 85.6% if ties are counted as misses
- Bias-Correcting Rules (no ties encountered):
 - 91.5% for the difference-based rule
 - 90.8% for the ratio-based rule
- Greedy Consensus Rules (for certain implementation choices):
 - 86.6% for tolerance threshold 0 (found coalition of 46/164)
 - 92.5% for tolerance threshold 15 (found coalition of 156/164)

Ongoing work: understand better what performance depends on

Example

An example where GreedyCR 15 correctly overturns a 7-3 majority against the gold standard (0, i.e., T does *not* entail H):

T: The debacle marked a new low in the erosion of the SPD's popularity, which began after Mr. Schröder's election in 1998.

H: The SPD's popularity is growing.

The item ends up being the 631st to be considered:

| Annotator | Сноісе | DISAGR'S | In/Out |
|----------------|--------|----------|--------------|
| AXBQF8RALCIGV | 1 | 83 | × |
| A14JQX7IFAICP0 | 1 | 34 | × |
| A1Q4VUJBMY78YR | 1 | 81 | × |
| A18941IO2ZZWW6 | 1 | 148 | × |
| AEX5NCH03LWSG | 1 | 19 | × |
| A3JEUXPU5NEHXR | 0 | 2 | \checkmark |
| A11GX90QFWDLMM | 1 | 143 | × |
| A14WWG6NKBDWGF | 1 | 1 | \checkmark |
| A2CJUR18C55EF4 | 0 | 2 | \checkmark |
| AKTL5L2PJ2XCH | 0 | 1 | \checkmark |

Last Slide

- Took inspiration from *social choice theory* to formulate model for aggregating expertise of speakers in *annotation projects*.
- Proposed two families of *aggregation methods* that are more sophisticated than the standard majority rule, by accounting for the *reliability of individual annotators*.
- Our broader aim is to reflect on the methods used to aggregate annotation information: social choice theory can help.